

**Name:** Erf                      **Concept:** Monster                      **Race:** Drolar  
**XP:** 5                              **Level:** 2                              **Rank:** Novice  
  
**Agility:** d4                      **Parry:** 6 (5)                      **Pace:** 6  
**Smarts:** d4                      **Load Limit:** 80  
**Spirit:** d8                      **Toughness:** 7 (10)                      **Charisma:** -2  
**Strength:** d10                      **Enc. Mod:** 0  
**Vigor:** d8

### Skills

|                       |     |                     |    |                    |  |                |
|-----------------------|-----|---------------------|----|--------------------|--|----------------|
| <b>Boating:</b>       |     | <b>Knowledge:</b>   |    | <b>Shooting:</b>   |  | <b>Wounds</b>  |
| <b>Climbing:</b>      |     | <b>Knowledge:</b>   |    | <b>Stealth:</b>    |  | [-1]           |
| <b>Fighting:</b>      | d10 | <b>Knowledge:</b>   |    | <b>Streetwise:</b> |  | [-2]           |
| <b>Gambling:</b>      |     | <b>Lockpicking:</b> |    | <b>Survival:</b>   |  | [-3]           |
| <b>Guts:</b>          | d8  | <b>Notice:</b>      | d4 | <b>Swimming:</b>   |  | [INC]          |
| <b>Healing:</b>       | d8  | <b>Persuasion:</b>  | d6 | <b>Taunt:</b>      |  | [-2]           |
| <b>Intimidate:</b>    |     | <b>Repair:</b>      |    | <b>Throwing:</b>   |  | [-1]           |
| <b>Investigation:</b> |     | <b>Riding:</b>      |    | <b>Tracking:</b>   |  | <b>Fatigue</b> |

### Edges

- Arcane Background
  - Arcane Skill: Healing
  - Boost (Strength)
    - □□□□□□□□□□
    - Power Points: 2
    - Duration: 3 (1/round)
  - Boost (Vigor)
    - □□□□□□□□□□
    - Power Points: 2,
    - Duration: 3 (1/round)
- Brawny (toughness +1; Strength \*8 load limit)

### Hindrances

- Code of Honor (always keeps his word)
- Hideous (-2 charisma)
- Loyal (never betray/dissappoint friends)
- Quirk (collects and wears masks)

### Injuries

- Vigor reduced to d6; requires Greater Healing to repair.

Advances: Fighting (to d10)

### Weapons

| Weapon     | Damage | Weight | Notes    |
|------------|--------|--------|----------|
| Greatsword | d10    | 15     | -1 Parry |
|            |        |        |          |
|            |        |        |          |

### Armor

|               | Type  | Bonus | Weight |
|---------------|-------|-------|--------|
| <b>Head</b>   |       |       |        |
| <b>Torso</b>  | Plate | +3    | 25     |
| <b>Arms</b>   | Chain | +2    | 2      |
| <b>Legs</b>   | Chain | +2    | 3      |
| <b>Shield</b> |       |       |        |

### Other Gear

- Fleshcrafting Tools