

REAVERS ON THE SEAS OF FATE - SESSION SUMMARY 10/04/2015

TODAY'S EPISODE: TWISTER

Our heroes have sailed the inside edge of the *Eye of Abendego* for the *Terrorkin*, a pre-Eye Chelaxian war machine, and destinations further south. With that device's control amulet in hand they now sail for Drenchport to refit and rest. However, they must first overcome one last storm while exiting the Eye. Our heroes are:

PCs:

- ♣ Captain Sindawe H'kilata Narr of the *Teeth of Araska*, the fist-punchin' Mwangi monk (Chris).
- ♣ Chief Gunner Wogan, the pistol-packin' celibate cleric of Gozreh (Patrick).
- ♣ Quartermaster Ref "Serpent" Jorensen, the staff-bashin' Ulfen druid/ranger and his snake Saluthra (Paul).

NPCs:

- ♣ Samaritha, a serpentfolk wizard in the guise of a pretty half-elf and Serpent's wife.
- ♣ Ship's Surgeon Hatshepsut, monk and high priestess of a lost civilization and her cobra Naja.
- ♣ Bosun Tommy Blacktoes, the staff-slingin' sneaky halfling rogue.
- ♣ Lavender Lil, a buxom tiefling ex-prostitute, and Tommy's girlfriend.
- ♣ Plus a crew of professional pirates, escaped slaves, and adventure seekers.

Running from the Eye

A F5-class waterspout tornado lies immediately in the *Araska's* path. The pirate vessel madly tries in vain to turn aside from it but as the funnel begins to tear at the ship it just dissipates. A black xebec slides silently past the pirate vessel in the calm. A large iron cage sticks partially out from below decks.

An Araskan pirate identifies it, "That's the *Black Kraken* under the *Master of the Gales*."

The Master of Gales is a powerful druid, and his mastery of the elements apparently allows him to

sail through the worst the Eye has to offer without fear. And, thanks to the spend of an Infamy Point by the PCs, he happened by just in their moment of ultimate need.

The *Teeth of Araska* crews notes that the *Black Kraken* is heading toward the *Green Blood on a Black Rock* tourney. The vessel corrects to follow back to the *Black Kraken's* origin of Drenchport, located at the island of Tempest Cay.

A short time later they arrive at the island which is cliff faced and topped with heavy jungle. Drenchport itself is constructed of debris and ship wrecks clinging to the northern shore of the island. The harbor is a chaotic pool of ships, bobbing up and down vigorously due to the proximity of the Eye.

A seedy looking harbormaster shows up with a gang of thugs. Dockside berthing rights are 50gp a day. Sindawe pays for three days. A wooden sleeve with carvings is handed over; a tie off line is ran thru the sleeve. First day's watches are organized then the remaining crew make a beeline for the Drowned Dwarf—this sturdy, two-story tavern is famed across the Shackles for two things: the alarming murder rate in its common room, and its sinfully delicious (and potent) black kelp beer.

A pair of blonde female dwarves, ex-pirates, have recently taken over ownership of the tavern. The black kelp beer is surprisingly good. Wogan orders a grog version; he is served a boilermaker.

Serpent talks to a local, Errol Magpie, who tells him [Father Chessardar](#) who claims to have received his divine visions from the Deluged God after sailing into the heart of [Ancient Azlant](#) to the west. Serpent brags about his own adventures there. He recalls that Storm Kindlers are Gozreh worshippers, whereas the Deluged God sounds like something else. The pair argue about whether or not the Deluged God is actually a demon or devil lord.

Serpent asks, “Where can I find this Father Chessa...bardo?”

The local replies, “Father Chessadarde. He lives on Consummation Island. It used to be called Rape Island, but that was keeping the real estate costs down. So it got changed.”

Wogan asks, “Do you think the Deluged God has anything to do with the Shark God?”

Serpent and Wogan then switch the conversation to betting on *Green Blood on a Black Rock*. Betting is fierce here at Drenchport whenever a new insider fact or rumor or fact arises about the contestants. A local wizard provides scrying services to confirm fight outcomes. Betting takes place both “early” before the fights start, then odds and more betting takes place once it starts.

The current pirate captain contestants and odds are:

Master of the Gales 1:1

Scarbelly 1:2 (the PCs’ old acquaintance from Riddleport)

Siam Becky 1:2

Vile 1:2

Xian-Lei 1:3 (an Asian pirate captain they met once)

The Stormdaughter 1:2 (the woman Tommy is geased to kill by Black Dog’s ghost)

Tessa Fairwind 1:2

Avimar Sorrinash 1:3 (some kind of werewolf pirate)

“The Bull” Sydovy 1:4

Radella Rutlard 1:5

Vinnie Double-Cross 1:10

Stewart “Dead Eye” Sherlock 1:7

Scevola Hest 1:5

Serpent offers, “I’ll put 200gp on Master of Gales for 2:3 odds and I’ll throw in info on what I saw aboard Captain Scarbelly’s ship.” (Advance intel on the creatures in the contest is very valuable, as it can affect betting.)

Magpie agrees. “Any other takers?”

Wogan bets 100gp on Captain Scarbelly because he’s a local boy.

Sindawe bets 200gp on Xian-Lei based on the concept that if Asian equipment is always better than its western equivalent, then the same is true for the monsters.

The *Teeth of Araska* crew enjoys their drinks immensely and has some excitement:

- Samaritha and Tanned Hank – are attacked by a *tidepool dragon*, possible the same tide pool dragon from the *Eye of Abendego and the Steaming Islands*. It attacks Tanned Hank while he working on the exterior hull from a swing, knocking him off the repair swing with a jet of water. Then hurts him with a boiling water ray. Samaritha attacks it with *animate rope* but it fails to grasp the creature. Tanned Hank attempts to climb up the rigging and is greatly aided by Samaritha’s helping *animate rope*. The rope and the dragon pull on the poor carpenter. A fog sprouts up through which Samaritha and the dragon exchange fire. Tanned Hank climbs up with the dragon clinging. The dragon nibbles away at Hank while Samaritha blasts away with magic missiles. Then it drops and flees – Samaritha hits that area with a *lightning bolt* that electrocutes it. Samaritha casts fly on herself to retrieve the corpse. Tanned Hank kisses her in relief; she slaps him.
- Kahina and “Whitey” York Fawcett – are set upon by a pack of riding dogs while wandering the streets. Kahina runs for it, while Whitey fights it out. She escapes. He fends off the dogs, falls unconscious, and is robbed. Both are recovered the next morning.

Playing the Odds

Wogan seeks out magic item sellers. He purchases a *Pirate's Eyepatch*. Other items catch the pirate's eyes but are not purchased - *The rod of thunderous might* and the *enlarge scroll* lead to a number of juvenile jokes.

Wogan, Serpent, and Lavender Lil (teamed up with Sindawe) work the rumor mill on *Green Blood on a Black Rock*, relying on *bluff* to gain rumors and *sense motive* to identify B.S.:

- Wogan hears:
 - Master of Gales has a *seaweed siren*
 - Captain Vile has a *large scrag*
 - Tessa Fairwind has a *clockwork leviathan*.
- Serpent hears:
 - The Stormdaughter has a *galvo* which is a composite creature of electric eels.
 - Scevola Hest has a dinosaur.
 - Captain Scarbelly has a *bakekujira*, though Serpent reckons those are too large to fit on a ship.
- Lavender Lil hears:
 - Avimar Sorrinash has a *dinosaur mantis creature, tetrolimulus*. Good AC, lots of hps, and poison.
 - Confirms Master of Gales' *seaweed siren*.
 - Captain Scarbelly has an *advanced globster*.
 - Captain Vile has an *advanced two-beaded scrag*. Confirmed by three different people.

The Fights

Each round is accompanied by interminable drinking, betting, and kvetching by both PCs and other onlookers.

Round One:

- Master of Gales' seaweed siren defeats Scevola Hest's dinosaur.
- Captain Scarbelly's advanced globster defeats Stewart "Dead Eye" Sherlock's dinosaur.
- Captain Vile's advanced two-head scrag is defeated by Vinnie Double-Cross' salt water merrow with class levels.
- Xian-Lei's some weird Asian monster is defeated by Radella Rutlard's cyclops.
- Stormdaughter's galvo is defeated by "The Bull" Syndey's shipwrecker crab.
- Tessa Fairwind's dinosaur is defeated by Avimar Sorrinash's tetrolimulus.

Round Two (Semifinals):

- Master of Gales' seaweed siren defeats Vinnie Double-Cross' saltwater merrow.
- Captain Scarbelly's advanced globster is defeated by Radella Rutlard's cyclops.
- "The Bull" Syndey's shipwrecker crab is defeated by Avimar Sorrinash's tetrolimulus.

Round Three (Finals):

- Master of Gales' seaweed siren defeats Radella Rutlard's cyclops.
- Master of Gales' seaweed siren is defeated by Avimar Sorrinash's tetrolimulus.

The Drowned Dwarf serves *Full Moons* beer with to celebrate Avimar Sorrinash's victory. They are sold in *wolfpacks* (six or more). Drunken howling is heard till near morning.

Repairs, Supplies, and What Not

Stores are 500gp a week. The ship still has 3 weeks' worth.

Supplies is 500gp a unit. 3 units are purchased.

Repairs 10gp per hp because the crew is doing the work. The total is 670gp.

Sindawe sells the furniture (10 tons purchased at 600gp) is sold for 900gp with 50gp going to Lavender Lil for making the sale.

There is also several tons of dishes, broken during the voyage. A broken dishes contest is held. Various crew members are enriched and the ship's kitty is richer by 50gp.

Mase Venjum tells Sindawe, "I know about where the Terrorkin is located by looking over the estate papers. There was a Chelaxian admiral that defected to the Shackles. I think it is somewhere on or near the Devil's Arches."

Devil's Arches is the easternmost of the major islands of the *Shackles*. It is close to the mainland, and southeast of *Whyrlis Rock*. Arronax Endymion fled past the Arch of Aroden in his flagship *Tyrannous* in order to save his life. Six more ships crewed by mutineers who had sworn their personal fealty to him years ago accompanied him. Endymion's fleet managed to escape the pursuit by the Chelish Navy, by sailing directly into the roaring *Eye of Abendego*. His flotilla survived and two weeks later Endymion laid siege to Hell Harbor, sinking a dozen pirate vessels and overcoming the town's land defenses with ease.

He rules the port of *Hell Harbor* on the island known as *Devil's Arches*. He is a lover of traditional *Chelish opera*, performed in the original *Azłanti* (not to be confused with the modern style currently popular in Cheliox).

The admiral is worried that his new career will not have found favour in Cheliox, and has barred ethnic *Chelioxians* from his town. He is also seeking to exterminate the town's large *imp* population, in case some of them are Chelish spies.

Wogan is able to verify Masé's research with his ship locator spell, using the Terrorkin control amulet as the seed. He can't get the exact location, however, only "somewhere around Devil's Arches" – either the resolution of the map is insufficient or there is some other problem.

Set Sail

Wogan orders J.J. to gather hull wood from all other ship's in the harbor. J.J. refuses because of the danger.

The *Teeth of Araska* sets sail for Hell's Harbor. And the Terrorkin!

Agenda for the trip south and eventual return to Riddle Port:

- Ship disguise - South of the Shackles the ToA will get converted at Ricketty Squibs
- Locate and capture Tammerhawk to collect bounty in Riddle Port
- Closure on Tommy Black Toes pirate ghost quest
- The original ToA's crew is polled on their ship's history in various Shackles' ports on a 0-5 daggers scale being good and 5 being very, very bad.
 - *Drenchport* under *Master of the Gales* - zero
 - *Hell's Harbor* under *Arronax Endymion* - 3
 - *Eel's Skull* under *Nalt Tarbrow* - 5
 - *Slipcove on Bag Island* under *Jolis Raffles* - 3
 - *Quent* under *Mistress Tessa Fairwind* - 1
 - *Port Peril* ruled by *Kerdak Bonefist, lord of the Shackles Pirates* - 4
 - *Olo* under *Avimar Sorrinash* - 2
- Given that the course is: Out of the Eye, to Drenchport, then skirt the Shackles to Olo, then south from there.
- "If you plan on staying on in the Shackles you should sign on with someone to become a Free Captain. If not, then just watch yourself. Free Captains get approved by the Hurricane King at Port Peril."

The loot divy from land fall inside the Eye of Abendego:

- *Goz Mask* - Wogan
- jade jewelry (1200gp) - divvied

- *dust of appearance* (2, toss into air) – claimed by Sindawe
- *backpack of holding* - *Serpent*
- *circlet of persuasion* (+3 competence bonus on charisma based checks) - *Mase*
- *6 potions of invisibility* – one per away team member
- *3 tanglefoot bags* - *Mitabu*
- *masterwork bone sickle* - sold and divvied
- *cloak of resistance +2* – *Mitabu, who gives his +1 to Klangdin.*
- *ring of protection +1* - *Klangdin*
- *a pouch of zombie dust* – *valuable to a juju practitioner*
- *platinum merchant scale* worth 450gp - sold and divvied
- *lacquer box* worth 75gp - sold and divvied
- *12 pp, 51 gp* - divided
- *eight feather tokens* – *all are the oak tree* – claimed by *Sindawe (7)* and *Wogan (1)*
- *a candle of truth* – used during the parley
- *druid's vestment* – *awarded to Melella, because she is a druid and Serpent already has one.*
- *a shawl of life-keeping* – *sell it.*
- *a ring of mind shielding* - *Sindawe*
- *an amulet of the Terrorkin'* - *Wogan*
- *Ledgers and contracts* – *cockled from moisture.*
- *some treant seeds...* – *Melella*