



CHARACTER SHEET

Tommy Blacktoes CN Kevin Lofton
 CHARACTER NAME ALIGNMENT PLAYER
3 **Cheliox**
 CHARACTER LEVEL DEITY HOMELAND
Halfling **S** **M** **13** **3'7"** **38 lbs** **Blonde** **Green**
 RACE SIZE GENDER AGE HEIGHT WEIGHT HAIR EYES

ABILITY NAME	ABILITY SCORE	ABILITY MODIFIER	TEMP ADJUSTMENT	TEMP MODIFIER
STR STRENGTH	10	-	-	-
DEX DEXTERITY	18	4		
CON CONSTITUTION	12	1		
INT INTELLIGENCE	14	2		
WIS WISDOM	10			
CHA CHARISMA	14	2		

HP HIT POINTS **27** **DR**

WOUNDS/CURRENT HP

NONLETHAL DAMAGE

INITIATIVE MODIFIER **4** = **4** +

AC ARMOR CLASS **18** = 10 + **2** + **4** + **1** + **1**

TOUCH ARMOR CLASS **15** **FLAT-FOOTED** ARMOR CLASS **13**

SAVING THROWS	TOTAL	BASE SAVE	ABILITY MODIFIER	MAGIC MODIFIER	MISC MODIFIER	TEMPORARY MODIFIER	MODIFIERS
FORTITUDE (CONSTITUTION)	3	1	1		1		+2 to sv vs Fear
REFLEX (DEXTERITY)	8	3	4		1		+1 avoid traps/+2 AC trap att
WILL (WISDOM)	2	1			1		

BASE ATTACK BONUS **2** **SPELL RESISTANCE**

CMB **1** = **2** + **-1**

CMD **17** = **2** + **4** + **1** + 10

WEAPON		ATTACK BONUS	CRITICAL
Masterwork Short Sword (Human Sized)		+7	19-20/X2
TYPE	RANGE	AMMUNITION	DAMAGE
P			1D6

WEAPON		ATTACK BONUS	CRITICAL
Halfling Sling Staff		+6	X3
TYPE	RANGE	AMMUNITION	DAMAGE
B	80'	40 Bullets	1D6

WEAPON		ATTACK BONUS	CRITICAL
Dagger		2	19-20/X2
TYPE	RANGE	AMMUNITION	DAMAGE
P/S	10'		1D3

WEAPON		ATTACK BONUS	CRITICAL
Sap		2	X2
TYPE	RANGE	AMMUNITION	DAMAGE
B		non-lethal	1D4

WEAPON		ATTACK BONUS	CRITICAL
TYPE	RANGE	AMMUNITION	DAMAGE

SPEED LAND **20** FT. SQ. **TEMP MODIFIERS**

SKILLS

SKILL NAMES	TOTAL BONUS	ABILITY MOD.	RANKS	Misc. MOD.
<input checked="" type="checkbox"/> ACROBATICS	6	=DEX 4	+ +	+2
<input checked="" type="checkbox"/> APPRAISE		=INT 2	+ +	
<input checked="" type="checkbox"/> APPRAISE	8	=CHA 2	+ 3 + 3	
<input checked="" type="checkbox"/> BLUFF		=STR	+ 3 + 4	+2
<input checked="" type="checkbox"/> CLIMB	9	=INT	+ +	
<input type="checkbox"/> CRAFT		=INT	+ +	
<input type="checkbox"/> CRAFT		=INT	+ +	
<input type="checkbox"/> CRAFT		=INT	+ +	
<input checked="" type="checkbox"/> DIPLOMACY		=CHA 2	+ +	
<input checked="" type="checkbox"/> DISABLE DEVICE*	16	=DEX 4	+ 3 + 9	
<input checked="" type="checkbox"/> DISGUISE		=CHA	+ +	
<input checked="" type="checkbox"/> ESCAPE ARTIST	16	=DEX 4	+ 3 + 3	+6
<input type="checkbox"/> FLY		=DEX	+ +	
<input type="checkbox"/> HANDLE ANIMAL*		=CHA	+ +	
<input type="checkbox"/> HEAL		=WIS	+ +	
<input checked="" type="checkbox"/> INTIMIDATE		=CHA 2	+ +	
<input type="checkbox"/> KNOWLEDGE (ARCANA)*		=INT	+ +	
<input checked="" type="checkbox"/> KNOWLEDGE (DUNGEONEERING)*		=INT 2	+ +	
<input type="checkbox"/> KNOWLEDGE (ENGINEERING)*		=INT	+ +	
<input type="checkbox"/> KNOWLEDGE (GEOGRAPHY)*		=INT	+ +	
<input type="checkbox"/> KNOWLEDGE (HISTORY)*		=INT	+ +	
<input checked="" type="checkbox"/> KNOWLEDGE (LOCAL)*	8	=INT 2	+ 3 + 3	
<input type="checkbox"/> KNOWLEDGE (NATURE)*		=INT	+ +	
<input type="checkbox"/> KNOWLEDGE (NOBILITY)*		=INT	+ +	
<input type="checkbox"/> KNOWLEDGE (PLANES)*		=INT	+ +	
<input type="checkbox"/> KNOWLEDGE (RELIGION)*		=INT	+ +	
<input checked="" type="checkbox"/> LINGUISTICS*		=INT	+ +	
<input checked="" type="checkbox"/> PERCEPTION	8	=WIS	+ 3 + 3	+2
<input checked="" type="checkbox"/> PERFORM		=CHA 2	+ +	
<input type="checkbox"/> PERFORM		=CHA	+ +	
<input checked="" type="checkbox"/> PROFESSION* Sailor	6	=WIS	+ 3 + 3	
<input type="checkbox"/> PROFESSION*		=WIS	+ +	
<input type="checkbox"/> RIDE		=DEX 4	+ +	
<input checked="" type="checkbox"/> SENSE MOTIVE		=WIS	+ +	
<input checked="" type="checkbox"/> SLEIGHT OF HAND*	10	=DEX 4	+ 3 + 3	
<input type="checkbox"/> SPELLCRAFT*		=INT	+ +	
<input checked="" type="checkbox"/> STEALTH	14	=DEX 4	+ 3 + 3	+4
<input checked="" type="checkbox"/> SURVIVAL	1	=WIS	+ +	+1
<input checked="" type="checkbox"/> SWIM	6	=STR	+ 3 + 3	
<input checked="" type="checkbox"/> USE MAGIC DEVICE*	8	=CHA 2	+ 3 + 3	

CONDITIONAL MODIFIERS:

LANGUAGES:
Common, Halfling, Elven, and Gnome

