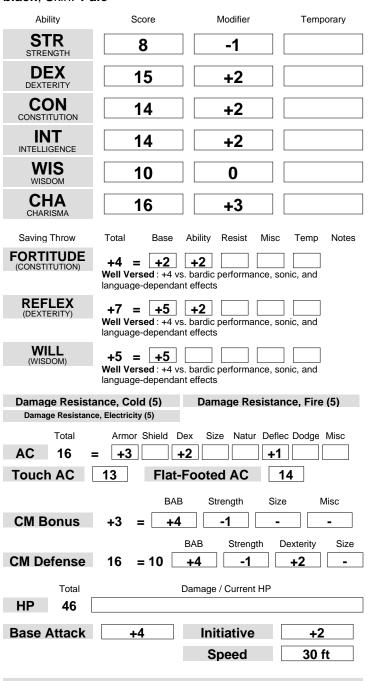
### Lavender Lil

#### Female Tiefling Bard 6 - CR 5

Chaotic Neutral Outsider (Native); Deity: **Nocticula**; Age: **18**; Height: **5' 5"**; Weight: **85lb.**; Eyes: **Purple**; Hair: **Coalblack**: Skin: **Pale** 



# +1 Whip

Mainhand:

Crit: x

+7, 1d3

1-Hand, S, Disarm, Nonlethal, Reach, Trip

Both Hands:

+7, 1d3

### **Masterwork Dagger**

Mainhand: **+7**, **1d4-1** 

Ranged: +7, 1d4-1

Crit: 19-20/x2 Rng: 10'

Light, P/S







Skill Name	Total	Ability	Ranks	Temp
<sup>U</sup> Acrobatics	+12	DEX (2)	-	
Appraise	+11	INT (2)	6	
Bluff	+14	CHA (3)	6	
<sup>U</sup> Climb	-1	STR (-1)	-	
Diplomacy	+12	CHA (3)	3	
Disguise	+7	CHA (3)	1	
UEscape Artist	+6	DEX (2)	1	
<sup>U</sup> Fly	+12	DEX (2)	-	
Heal	+0	WIS (0)	-	
Intimidate	+3	CHA (3)	-	
Knowledge (local)	+14	INT (2)	6	
Perception	+4	WIS (0)	1	
Perform (dance)	+12	CHA (3)	6	
Perform (oratory)	+12	CHA (3)	6	
<sup>U</sup> Ride	+2	DEX (2)	-	
Sense Motive	+12	WIS (0)	3	
Sleight of Hand	+11	DEX (2)	6	
<sup>U</sup> Stealth	+13	DEX (2)	6	
Survival	+0	WIS (0)	-	
<sup>U</sup> Swim	-1	STR (-1)	-	

# Feats, Traits & Flaws

Armor Proficiency (Light)
Bard Weapon Proficiencies
Exotic Weapon Proficiency (Scarf, bladed)
Shield Proficiency
Simple Weapon Proficiency - All
Still Spell
Weapon Finesse

### Masterwork Scarf, bladed

Both Hands: +7, 1d6-1 Crit: x2 2-Hand, S, Disarm, Trip

#### +1 Glamered Leather armor

+3

Max Dex: +6, Armor Check: -Spell Fail: 10%, Light

#### Gear

Total Weight Carried: 20/80lbs, Light Load (Light: 26lbs, Medium: 53lbs, Heavy: 80lbs) +1 Glamered Leather armor 15 lbs +1 Whip 2 lbs Indigo Dreams: Ingested DC 13; 1d6/2d6 WIS Masterwork Dagger 1 lb Masterwork Scarf, bladed 2 lbs Money Potion of cure moderate wounds Potion of delay poison Riddleport Tea: Ingested DC 15; confusion/fatigue Ring of protection +1 Small centipede poison x2

## **Special Abilities**

Bardic Knowledge +3 (Ex)

Bardic Performance (standard action) (17 rounds/day)

Bardic Performance: Countersong (Su) Bardic Performance: Distraction (Su)

Bardic Performance: Fascinate (2 targets) (DC 16) (Su) Bardic Performance: Inspire Competence +2 (Su) Bardic Performance: Inspire Courage +2 (Su) Bardic Performance: Suggestion (DC 16) (Sp)

Darkvision (60 feet)

Glamered

Lore Master (1/day) (Ex) Versatile Dance +12 (Ex) Versatile Oratory +12 (Ex)

Bardic Performance (standard action) (17 rounds/day)

Well Versed (Ex)

# **Spell-Like Abilities**

Darkness (1/day) (Sp) 

### Tracked Resources

Lore Master (1/day) (Ex)

Masterwork Dagger Potion of cure moderate wounds

Potion of delay poison Small centipede poison

#### Languages

Common Infernal Elven Varisian

## **Experience & Wealth**

Current Cash: You have no money!

## Spells & Powers

Bard Spell DC: 13 + spell level

CL: 6 (vs. SR: +6, Concentration: +9) Melee Touch +6 Ranged Touch +6

Maximum Bard spells known / per day: **6/**\*x0; **4/5**x1;

4/4x2

Bard 0: Resistance (DC 13), Lullaby (DC 13), Daze (DC 13), Mending, Prestidigitation (DC 13), Unwitting Ally (DC 13)

Bard 1: Unnatural Lust (DC 14), Expeditious Retreat.

Animate Rope, Grease (DC 14)

Bard 2: Sound Burst (DC 15), Detect Thoughts (DC 15),

Mirror Image, Invisibility

## **Background**

Lil's glimmering purple eyes are famous in Riddleport. Although some find her exotic appearance frightening. Lil possesses grace and personal magnetism

uncommon in those of fiendish ancestry. Her coal-black hair contrasts sharply with her pale skin, and her heavy curls overshadow her delicate features. Two small horns curve from her temples. Lil favors the flower for which she is named, and she usually wears a sprig of lavender somewhere on her person.

Lil makes all her decisions with survival and independence foremost in her mind.

Sevanna the succubus has initated both Tommy and Lil into the worship of Nocticula and they both bear her profane gift (Lil: Cha +2)