

**Don Carlos Juan Victor Sanchez** [204 points]

Gentleman, Fencer, Swashbuckler, Gambler, Rogue, Constitutionalist, and Spaniard

**Attributes** [Total: 90]

St 11 [10]  
 Dx 13 [60]  
 Ht 12 [20]  
 IQ 10 [0]

**Languages** [Total:8]

Spanish (Native) [0]  
 English (Accented) [4]  
 French (Accented) [4]

**Disadvantages** [Total: -71]

Enemy [20] - British Royal Navy Captain (stole his sword/main-gauche, aether yacht, and daughter's virtue – not that she minded)  
 Trickster [15]  
 Weirdness Magnet [15]  
 Overconfident [5]  
 Quirks (see below) [5]  
 Code of Honor (Liberal Spanish Gentleman, see below) [10]  
 Dependent [1] Catherine Iphegenia Pepin  
 Mental Quirk: Dislikes Bugs

**Skills** [Total: 102]Combat [Subtotal: 28]

Rapier 16 [12] DX/A  
 Main-Gauche 14 [4] DX/A  
 Jitte/Sai 13 [2] DX/A  
 Guns (Pistol) 15 [4] DX/E  
 Fast Draw (Rapier) 13 [1] DX/E  
 Fast Draw (Pistol) 13 [1] DX/E  
 Brawling 13 [1] DX/E  
 Dual-Weapon Attack Skill -2 [3]

Swashbuckler [Subtotal: 21]Talent: *Swashbuckler* 2 [10]

*Acrobatics* 14 [2] DX/H  
*Carousing* 15 [2] HT/E  
*Climbing* 15 [2] DX/A  
*Fast-Talk* 12 [2] IQ/A  
*Gambling* 12 [2] IQ/A  
*Jumping* 15 [1] DX/E

Rogue [Subtotal: 28]Talent: *Rogue* 2 [10]

*Filch* 14 [1] DX/A  
*Stealth* 15 [2] DX/A

**Secondary Characteristics** [Total: 6]

Dmg 1d-1 thr  
 1d+1 sw  
 BL 24  
 HP 14 [6]  
 Will 10  
 Per 10  
 FP 12  
 BS 6.25  
 BM 6

**Advantages** [Total: 69]

Weapon Master (rapier, main-gauche) [25]  
 Combat Reflexes [15]  
 Attractive 1 [4] - dashing  
 Status 1 [5] – hidalgo  
 Reputation +4, miscreants, sometimes (10);  
 -2, straight-laced, occasionally (7) [3]  
 Hard to Kill 2 [4]  
 Ambidexterity [5]  
 Signature Gear (fine rapier/main-gauche) [2]  
 Ally [5] Catherine Iphegenia Pepin  
 Ally [1] Friday the Ssaug

*Observation* 13 [4] Per/A  
*Sleight of Hand* 14 [2] DX/H  
*Search* 13 [4] Per/A  
*Streetwise* 12 [2] IQ/A  
*Pickpocket* 11 [1] DX/H  
*Detect Lies* 9 [2] Per/H

Aether Sailor [Subtotal: 14]

Spacer 11 [2] IQ/E  
 Piloting 14 [4] DX/A  
 Leadership 10 [2] IQ/A  
 Navigation (Aetheric) 9 [1] IQ/A  
 Shiphandling 9 [2] IQ/H  
 Free Fall 13 [2] DX/A  
 Vacc Suit 12 [1] DX/A

Gentleman [Subtotal: 11]

Connoisseur/Wine 9 [1] IQ/A  
 Savoir-Faire (high society) 12 [4] IQ/E  
 Game (cards) 11 [2] IQ/E  
 Sex Appeal 13 [2] HT/A  
 Singing 13 [2] HT/E

## Equipment

Signature Gear	Matched set of fine weapons, mother-of-pearl grips
Fine rapier	2.75 [312 Lv] (thr+2 imp, Reach 1,2, fencing weapon, -1 to break)
Fine main-gauche	1 [23 Lv] (thr+1/C imp or sw-2/C, 1 cut, +2 to disarm, post-parry disarm, fencing weapon, -1 to break)
2xVery Fine Revolver	2.5[125 Lv] (2d-1 pi Acc 3 Rng 120/1300)
Buff Coat	16 [33 Lv] (2* DR)
Light Cloak	
Leather gloves	- [5 Lv] (2* DR)
Personal Basics	1 [.78 Lv]
Society Clothing	- [46.87 Lv]
Fine Society Clothing	

Pouch of opals – 17@750 Lv each, 3@1500 Lv each, 1@3000 Lv

1 flare gun

Investments in 140 Lv of porn IOU, 5940 Lv (27t) rice

Catherine's childhood rag doll

Holy water

1 keg fine brandy, ~100 Lv

1 globe uncut urgu-sabur grow juice

8718 Lv

Encumbrance 23.25 lbs.

## Combat

### Passive Defense

DR 2\*, body/limbs/hands

DB3/DR5 left hand with main-gauche out

DB1 from main-gauche if not parrying

### Active Defense

Dodge 10 (one acrobatic one a turn)

Block 10

Parry 12 (rapier, -1 per parry)

11 (main-gauche, -1 per parry, free disarm attempt at +2 after parry)

+3 to Parry if Retreating

### Attack

Normal rapier attack skill 16 (crit on 6), dmg 1d+3 imp

Vitals rapier attack skill 13, dmg 1d+3 imp x3

Rapid strike rapier skill 13, dmg 1d+3 imp (2 attacks)

Normal pistol attack skill 15 (crit on 5), dmg 2d-1 pi

Vitals pistol attack skill 12, dmg 2d-1 pi x3

Dual weapon attack skill at -2, defense roll at -1 if same target

Feint removes MoS from active defense

Deceptive Attack -1 to active defense per -2 to skill

## Personality/History

### Definitions

- Code of Honor (Liberal Spanish Gentleman) – never ignore an insult to self, lady, or flag; insults require either a duel or something else truly humiliating if a duel's impractical (practical jokes, theft, or busting them out at cards are favorites); don't gang up on people in combat (regardless of Status), although one-on-one anything goes; graciousness to ladies.
- Reputation – He has quite a reputation for troublemaking. "Miscreants" includes rakes, swashbucklers, rogues, criminals, troublemakers, weirdness magnets, revolutionaries, etc. "Straight-laced" includes the extremely religious, strictly ethical, monarchists, law enforcers, etc.
- Quirks – always singing, superstitious Catholic; liberal constitutionalist; tries to put one over on Christophe-Joseph Pepin whenever he can, TBD

A duelist, swashbuckler, ladies' man, and hellraiser, Carlos Juan Victor Sanchez was the son of a Spanish gentleman ("hidalgo", the lowest Spanish title) who mostly busied himself with commerce. Carlos spent most of his youth as a rake with many passions, but fencing was always his greatest; he learned La Destreza ("The Skill") from highly skilled masters. He spent most of his time fencing, boasting, drinking, wenching, gambling, singing, and generally making a nuisance of himself in the lower rungs of high society. For no particular reason other than kicks Carlos found himself taking up thievery; not for the money so much as to cause trouble.

In his dabbling in politics, Sanchez participated on the side of the 1820 revolt in favor of the Constitution of 1812 and had to leave Spain for South America when Ferdinand VII repudiated it. He served under Bolivar for a short time, and then made his way to the United States, where he learned English. In 1826 he returned to Spain and became the lover of Maria Cristina of Bourbon-Two Sicilies. When she married the King suddenly after his third wife died, he discovered that she was a sorceress, and to avoid entanglements in the problems sure to follow, stowed away in the hold of an aether ship headed for orbit. One thing led to another and he ended up on a British capital ship commanded by one Captain Walsingham, a truly stuck-up individual. Carlos seduced his daughter, Cynthia, for which Walsingham was determined to see him spaced. In response, Sanchez stole his beautifully made rapier and main-gauche, commandeered his personal aether yacht, and headed for Mars, where he crash-landed, destroying the yacht. Friendly civilized Martians discovered him and helped him to Criqueronde, where he was cared for by Lady Langlois in the local clinic.

Sanchez subsequently accompanied Christophe-Joseph Pepin, Dmitri Baranov, "Quent" Lawrence, and Smith the mechanical man on wild adventures into the Martian outback. He is also courting the lovely if scheming Catherine Iphigenia Pepin (Christophe's cousin). They have recently become engaged, much to Christophe's dismay. Sadly, upon their recent return to Earth, Quent met his end in a battle with Dutch criminals. Most recently, the group has embarked on a trip to Venus with their new rent-a-captain Lieutenant Percy Winston-Smythe.

### Other people Sanchez knows

"The Egyptian," an archaeologist on Mars  
Bat, a native Martian lad/porter  
The Lemdok of some subset of Martians  
Brother Francis the Dominican, in the Lemdok's court  
Abak Youngn, scholar in the Lemdok's court  
Klaus Heigen, German mercenary  
Some Methodists (Dr. Rope et al.) on Mars  
A Gaggle of Captive Venusians  
Captain Morin, a passable Aether Captain  
Hans Dorchtman, Dutch gem dealer

### The Pepin Family:

- Alexis, Etienne, and Jean, the butt-boys
- Great-Aunt Eugenie Louise
- Great-Uncle Ignace
- Uncle Basile Nicolas, administrator
- Amable Medea, crazy old witch

Jean-Baptiste Leduc  
Alexander van der Taag  
Joseph the Drowned