

# Tabregon

Player: Bruce Turner

## Male Half-Elf Oracle 1 - CR 1/2

Chaotic Good Humanoid (Elf, Human); Deity: **Iomedae**; Age: **24**; Height: **5' 9"**; Weight: **135lb.**; Eyes: **Blue**; Hair: **Blonde**; Skin: **Dark**

Ability	Score	Modifier	Temporary
<b>STR</b> STRENGTH	<b>14</b>	<b>+2</b>	
<b>DEX</b> DEXTERITY	<b>13</b>	<b>+1</b>	
<b>CON</b> CONSTITUTION	<b>14</b>	<b>+2</b>	
<b>INT</b> INTELLIGENCE	<b>12</b>	<b>+1</b>	
<b>WIS</b> WISDOM	<b>10</b>	<b>0</b>	
<b>CHA</b> CHARISMA	<b>16</b>	<b>+3</b>	

Saving Throw Total Base Ability Resist Misc Temp Notes

**FORTITUDE**  
(CONSTITUTION) **+2** = **[ ]** **+2** **[ ]** **[ ]** **[ ]**

Elven Immunities: +2 vs. enchantments

**REFLEX**  
(DEXTERITY) **+1** = **[ ]** **+1** **[ ]** **[ ]** **[ ]**

Elven Immunities: +2 vs. enchantments

**WILL**  
(WISDOM) **+2** = **+2** **[ ]** **[ ]** **[ ]** **[ ]**

Elven Immunities: +2 vs. enchantments

Elven Immunities Elven Immunities - Sleep

Total Armor Shield Dex Size Natur Deflec Dodge Misc

**AC** **20** = **+5** **+2** **+1** **[ ]** **[ ]** **+2** **[ ]** **[ ]**

**Touch AC** **13** **Flat-Footed AC** **19**  
BAB Strength Size Misc

**CM Bonus** **+2** = **-** **+2** **-** **-**

BAB Strength Dexterity Size  
**CM Defense** **15** = **10** **-** **+2** **+1** **-**

**Base Attack** **+0** **HP** **10**

Damage / Current HP

**Initiative** **+3**

**Speed** **20 / 15 ft**

## Morningstar

Main hand: **+2, 1d8+2**

Crit: **x2**

Both hands: **+2, 1d8+3**

1-hand, B/P

## Heavy wooden shield

**+2**

Max Dex: -, Armor Check: -2  
Spell Fail: 15%, Shield



Skill Name	Total	Ability	Ranks	Temp
<b>Acrobatics</b>	<b>-5</b>	DEX (1)	-	
<b>Appraise</b>	<b>+1</b>	INT (1)	-	
<b>Bluff</b>	<b>+3</b>	CHA (3)	-	
<b>Climb</b>	<b>-4</b>	STR (2)	-	
<b>Diplomacy</b>	<b>+7</b>	CHA (3)	1	
<b>Disguise</b>	<b>+3</b>	CHA (3)	-	
<b>Escape Artist</b>	<b>-5</b>	DEX (1)	-	
<b>Fly</b>	<b>-5</b>	DEX (1)	-	
<b>Handle Animal</b>	<b>+7</b>	CHA (3)	1	
<b>Heal</b>	<b>+7</b>	WIS (0)	1	
<b>Intimidate</b>	<b>+3</b>	CHA (3)	-	
<b>Knowledge (nature)</b>	<b>+5</b>	INT (1)	1	
<b>Knowledge (religion)</b>	<b>+5</b>	INT (1)	1	
<b>Perception</b>	<b>+2</b>	WIS (0)	-	
<b>Ride</b>	<b>-5</b>	DEX (1)	-	
<b>Sense Motive</b>	<b>+0</b>	WIS (0)	-	
<b>Spellcraft</b>	<b>+5</b>	INT (1)	1	
<b>Stealth</b>	<b>-5</b>	DEX (1)	-	
<b>Survival</b>	<b>+0</b>	WIS (0)	-	
<b>Swim</b>	<b>-4</b>	STR (2)	-	

## Feats

Armor Proficiency (Light)  
Armor Proficiency (Medium)  
Extra Channel  
Shield Proficiency  
Simple Weapon Proficiency - All  
Skill Focus (Heal)

