

WRATH OF THE RIGHTEOUS 08/30/2015

Attendance

Paul arrives and says, "Its 'drive like an asshole day' but no one told me. Traffic was terrible and someone moved the Old Settlers road exit."

Ernest offers, "TxDOT needs to use a sign that indicates 'changes ahead – beware'... a sort of catch all for things like 'we moved your exit two miles further south'."

Patrick tells all about the Time Warner anime channel and his favorite new show, Panzer Girls. High school girls fight rival school tank teams in WWII era tanks. And no one gets hurt. And everyone wears sexy WWII era uniforms... well, not realistic uniforms.

Tim asks about Fantastic Fest. He finds that Ernest and Chris are interested, but Ernest is more concerned about new job opportunities. Chris mumbles something about, "The only thing worse than having a job is looking for one."

Chris shares a video clip from Community about football, dreams, souls, and racism.

<i>Character</i>	<i>Player</i>	<i>Description</i>	<i>Level</i>
Tabregon	Bruce	Male Half-elf Oracle of Iomedae, Touched by Divinity	14M8
Tsuguri Chiba	Chris	Male Cleric of Tsukiyo, Child of the Crusades	14M8
Antonius	Ernest	Male Tien Monk/Paladin of Irori, Stolen Fury	14M8
Trystan	Matt	Male Half-elf Paladin of Shelyn, Touched by Divinity	14M8
Shawanda	Patrick	Female Mwangi Paladin of Iomedae, Exposed to Awfulness	14M8
Calanthe	Tim	Female aasimar Sorcerer of Shelyn, Riftwarden Orphan	14M8

Team Lich

“You now have an over the top, lawful good, lich on your team,” says Alderpash while pointing at himself with both thumbs.

This follows just minutes after Alderpash uses a wish spell to restore the astral deva, Milika.

Several of the paladins whisper, “Well, if I had known he was a lich...”

Alderpash continues, “Unless you enjoy having other monsters and demons teleporting into your fights, we have to hunt down and eliminate the Torturer, The Ivory Hunter, and the Tarn Linnorm (two-headed!).”

Everyone agrees the plan: kill Baphomet's minion leaders. 1, 2, 3. Then off to rescue the herald... and de-corrupt the herald. And maybe rescue a few good aligned prisoners from the Abyss.

Killing THE Torturer

The group follows the twine for 4 hours to a large double doors. Screams can be heard thru the doors. They grow louder once the doors are thrown wide by furious paladins. The room beyond holds more horrors than *Salo – 120 Days of Sodom* though admittedly fewer Italians. It contains torture devices, vivisectionist tables, cages, implements, clip boards, gore buckets, prisoners and jailers. Braziers supply non-OSHA compliant levels of lighting.

One vivisectionist table holds a three faced, tusked woman – clearly of demonic origin. Several torturers vivisect her flesh while mocking her lack of devotion to EVIL.

A wave of paladins, angels, and random other adventurer classes wash over the torturers (slimy demodands). A three-piece rod *baseball bats* into a slowed demodand, who then enjoys a Jersey style beating from same said rod – the demodand goes unconscious.

Alderpash compliments Calanthe, “Your minions are doing well.”

Calanthe replies, “Thank you.” She casts *mythic haste* on her companions.

Demodand viscera spray about the room. A paladin cheers. A cleric chirps, “INSANITY!”.

Alderpash continues, “You probably don't have to buff them. They seem to be doing well on their own.”

A greenish-yellow gas pours into the room, killing any creature with less than 6 HD. A single summoned mouse dies!

“Mr Squeakers!” scream the adventurers.

The adventurers scream again and louder when they find out the gas is a *mythic, empowered, cloud kill*. Their immunities (immune to poison, don't breathe, etc...) count for nothing. Clearly, the Torturer has joined the fight despite hiding coyly within the gas clouds.

Both angels scream out, “I have *true seeing* but it cannot penetrate the poison clouds.” Both try dispel magic and fail.

Antonius frees the demoness from the vivisectionist table. She rewards him with six punches, but lacking weapons, she misses six times. Then she declares, “This is bullshit!” and *teleports* away.

Tsuguri uses a scroll to *summon* an *air elemental* that immediately clears the cloud kill in a 30' radius using its whirlwind power. Antonius deploys the ball of twine to locate the Torturer within the clouds; he takes a running kick at the robed, axed wielding demon.

The Torturer reacts with a quickened *ray of enfeeblement* then follows up with *blasphemy*. Many are paralyzed for one round. Each adventurer uses mythic powers to undo the paralysis, then attack The Torturer. Calanthe succeeds with a *mythic flesh to stone*. The Torturer's flesh petrifies but his equipment is not!

Antonius smashes the Torturer statue's head off using the infamous *Knife Fist* punch!

The Torturer's worthwhile equipment is a +4 *wounding adamantine hammer* and a Subway card that is one clip away from a free sandwich. They throw away the BlockBuster Xtreme card and a masturbatory device. Shawanda claims the hammer.

Trystan finds an iron chest stocked with the valuables of past torture victims: 25 1000gp gems, 5 diamonds worth 5000gp, *potion of haste*, *scroll of baleful polymorph*, *scroll of dismissal*, +3 *hand crossbow*, and a *pair of bracers of armor +4 with a holy symbol of Nethys*.

The Hunter and the Linnorm

The Ivory Hunter is Baphomet's beast master. The Tarn Linnorm is one of those beasts! But first the group uses the twine to find the bathrooms. They find none, because the Abyss is too evil for bathrooms.

They use the twine to find the beast master's stomping grounds. Columns of bone form bridges that jut out from cliffs, but lead nowhere. Below are lakes of glowing blue acid. The linnorm lies on a beach near one such lake.

Tsuguri casts *communal resist and protection from energy – acid*. Calanthe spreads around some *fly* spells. More buffs are thrown around.

The group attempts to launch their attack plan, but the Tarn Linnorm rises from below to attack. Calanthe's *mythic flesh to stone* ends the creature. Antonius flies to the statue and ties the twine to it, planning to make it a mount for Tsuguri. Tsuguri declines on the grounds that the creature has two heads and he hates getting bitten.

The linnorm treasure mound is epic: 830,000 cp, 124000 silver, 130000gp, 1200 pp, hundreds of pounds of acid pitted armor, the outfit of a dwarven king (3500gp), a gem-studded unicorn horn, a pickled quasit in a jar, +4 *mithral buckler*, +3 *anarchic great axe*, a *dagger of venom*, a *rapier of puncturing*, +2 *disrupting war hammer* (belongs to Milika), a *ring of protection +4*, a *wand of stone skin (20)*, a *robe of scintillating colors*, a *rod of security*, *bracers of might (mythic)*, a *noose of terminal embrace*, and a *torc of heavens (mythic)*.

A portal opens during the treasure plundering. Minotaurs pour out and attack, led by an irate Ivory Hunter, a mythic minotaur guy. The Ivory Hunter gores Calanthe (42pts). Other minotaurs attack an angel and Alderpash. Calanthe casts *mythic haste* and flies away, taking an AoO (47pts). Antonius punches the Ivory Hunter bloody, then trips him.

Tsuguri uses *aura of madness* to confuse the two non-mythic minotaurs, then *inspiring assault* to grant his allies a free action to move or attack (once). Alderpash uses *disintegrate* to destroy a confused minotaur. Antonius flips the Ivory Hunter onto his

back then pulls him to allow Trystan a better shot – Trystan shoots holes thru the monster. Shawanda skips over to the remaining confused minotaur and stabs it.

Calanthe blasts the remaining minotaur with her *wand of wonder* – a *gust of wind* blows the minotaur's hair. Antonius destroys the creature thoroughly (-235 hps).

Loot: 4 doses of deathblade poison, +5 half-plate, +5 battle axe, belt of mighty constitution +6, and pauldrons of unflinching fortitude +4/+5.

The Corrupted Herald

Our heroes rest for an hour to recover spells and other non-mythic abilities, cast buffs, and then Alderpash teleports them into the corrupted herald's prison.

A lake of boiling tar is the main feature. A pillar of stone bridges the lake to a beach on the far side. A lone Starbucks store sits on the beach. A silver disk floats above the lake with hundreds of glowing glyphs. The herald of Iomedae lies corrupted on the disk, a pair of glaives close at hand. Its chest is a hole surrounded by a mangle of bones and torn flesh, sans a heart.

The corrupted herald howls something about child goddesses, ascension, and evil. A bored paladin burps. Another paladin tosses the herald's heart playfully into the air.

Calanthe casts *mythic flesh to stone*, overcoming spell resistance, and forcing the corrupted herald to use mythic powers to avoiding the stoning. The stoning is reflected back onto Calanthe who must also expend mythic powers to avoid the stoning.

Tsuguri casts *mythic blessing of fervor*, then orders, “*Advance!*” Shawanda flies in and gets hit by a glaive (32pts) AoO, allowing Antonius and Trystan to close without issue. The angels also fly in.

The corrupted herald swings his glaives like swords, while screaming, “I wish I had *power attack!*”. Trystan uses *moment of prescience* to grapple it, which allows Antonius' to pin and jam the herald's heart into its chest hole. The planetar uses *regenerate* to seal the chest cavity, but the herald resists.

Shawanda uses *atonement* to decorrupt the herald, who uses his second action to attempt to break the Trystan+Antonius pin. He fails. Flesh eating worms burrow into Trystan and Antonius' flesh.

The tar lake attacks! Pseudo-pods of tar lash out, burning and grappling.

The End of the Session

Trystan delivers the second *atonement*. Then a third. The corrupted herald (-14 levels) is unable to make its saving throw. The corruption is lifted and the angel is restored.

The angel announces, "I can hear Iomedae's summons! My days as herald are at an end! Who will take my burden!"

Shawanda says, "I will!"

The angel wraps her in its wings and its halo of burning swords transfers to Shawanda. The angel steps back and slowly disappears.