

Reavers on the Seas of Fate - Session Summary 08/20/2017

Today's Episode: Elf Island Village Murders

Our heroes and ship have docked in Eleder, the capital of Sargava, for piracy information from the Aspis Consortium. There they are hired by nobles, the Tolcrist, to find their missing daughter, Genevieve, who disappeared while sailing with Jacinth Deepwarder, daughter to a Vicount of Eleder. After some due investigation, our heroes have borrowed a ship, rounded up some of their own pirates for company, plus Jacinth, and sailed to Dolenta Island where Champagne Morning takes the lead and is sunk by a sperm whale. Most of that crew is killed or evacuated to another vessel, while an away team investigates the island.

Our 8th level heroes are:

- ✦ Captain **Sindawe** of the *Chainbreaker*, the fist-punchin' Mwangi monk (Chris).
- ✦ Chief Gunner **Wogan**, the pistol-packin' celibate cleric of Gozreh (Patrick).
- ✦ Quartermaster **Serpent**, the staff-bashin' Ulfen druid/ranger and his snake Saluthra (Paul).
- ✦ **Mitabu**, a trap-loving Mwangi rogue.

The Island

Our heroes discuss taking the village, a collection of crudely built huts with a single temple structure, all guarded by humans transformed into more bestial versions complete with claws and fangs. Amongst those transformed are a pirate crewmen, Melella, plus five or six of noble born Jacinth's friends. These transformed people are ferocious melee fighters whose bite saps the will and can infect with dark dreams of sex and violence. Those bitten often transform too. An idol in that village points toward a kraken shaped god, yet more alien and evil. The transformed entertain themselves with fornication, drumming, dancing and bashing each other with clubs.

Jacinth, Sindawe, Serpent and Wogan discuss how to take the village. And how to cancel out the effects of a black root (maht, aka grandpappy black skull) that grows in farmed fields nearby and is burnt regularly by the transformed humans. They decide to return to the liberated slave ship *Iron Bastion* and ask the witch doctor to supply info on an 80 year old jar with Mwangi witch doctor writing on it they found in a shipwreck.

On board that vessel they find the deck covered with sleeping ex-slaves. The doctor identifies the jars contents as magical ambergris, actually an ingredient for a magic item. He replies when asked, "What sort of magic?" with "Well, any sort of condition that the magic of whale could cure."

Ko'oku'wa is asked to make a cure for Fazzio, Vel, and Lavender Lil, who slumber without awakening caught in dark dreams. He does so, then a small team goes to tied up trio and administers the cure. Lavender Lil is first ; she awakens and asked, "What happened?"

She is told what happened and she explains, "Something is inviting me to join its sex cult. But I..."

Serpent finishes her sentence, "Already serve a dark master."

Fazzio and Vel are also revived. Each is told they are on probation for a week. Any weird feelings or behavior will get them quarantined until they can be cured again. Any weird or violent behavior might get them stabbed to death and thrown overboard. Thalios is given a vague explanation of the problem ("They might like sex! And to kill!" "Uh... we're pirates, don't we all?") and told to watch them.

The opposition is: three pregnant crones and one male transformed, five of Jacinth's slightly transformed friends, and slightly less transformed than that Melella. Maybe more transformed are on the island or in the temple. Existing pit traps on the island range from 20' deep with spikes to less than that. Six volunteers are gained for the assault from the ex-slaves' ranks, mainly by promising them riches.

The plan that is discussed without the volunteers: Use the ex-slaves as cannon fodder... if a transformed tries to run off with one of those, then let them. Meanwhile, the rest of the away team will quickly murder any fully transformed remaining and subdue any slightly transformed. Chains enough for eight will be brought along. Crossbows are handed out from the armory to the ex-slaves.

They rest the night and return ashore the next morning. The beach is empty. Serpent points out the magenta wailers, a type of vine that gives off bad fumes. The group makes it way to a pit trap near the village. A large shambling mound is encountered on the way there, which grapples a lagging Jacinth, chases off the ex-slaves, and draws the remaining pirates into an unwanted melee. It is a hard but quick fight to destroy it. A single gunshot rings loudly thru the jungle. Wogan heals the wounded as they walk quickly toward the pit trap. A single ex-slave joins them at the pit. Everyone but Sindawe hides or climbs a tree.

A trio of transformed come running down the trail to investigate the gun shot. Two head for Sindawe and one runs toward Wogan's hiding spot in the jungle. Crossbow bolts strike one. Serpent hits them with an shooting *entangle*, mostly to break their ranks, but also to get some licks in too. Wogan fires a pistol point blank into one then moves to the pit. Missile fire peppers the temporarily trapped monsters. The first transformed is tripped and thrown into the pit by Sindawe. The second joins that one quickly enough while Wogan, Jacinth, and others shoot at the remaining one. They shriek and thrash around in the pit. Wogan backpedals from the last one and blows its head off with a gun shot.

The pair in the pit are peppered with missile fire while Sindawe keeps them contained with kicks. A critical shot from Wogan confuses one, causing the pair to fall upon each other a murderous exchange of claws. The last one standing is killed with missile fire.

The Village

Sindawe stealthily approaches the village. Three feral woman bangs on drums. The shipwreck survivors, Melella, and several more full ferals engage in fervid sex acts. The drumming becomes louder as he approaches one of the engaged ferals. A trio of ferals appear the temple entrance. Sindawe jumps out of the bush, throws a shuriken into the closest feral, gives everyone a long second to look at him, then runs.

An image of himself killing the closest feral fills his mind then is gone as he runs quickly back down the trail. Four ferals chase him out of the village and back to the pit, where a second ambush goes less well. Sindawe throws one in the pit, but it quickly climbs out. Another climbs up Jacinth's tree. A third closes with a bow armed Serpent, who quickly dons a shield and battle ax. Serpent. Wogan calls lightning down on their heads. Sindawe kicks the climber back into the pit where it dies from lightning strikes. Serpent gets dazed by a lucky attack before that attacker is thrown into the pit. Wogan continues the lightning strikes and throws in a healing burst too. Another feral comes climbing out of the pit to meet its end by Serpent's ax blows. Jacinth throws herself from the tree to avoid another bite, landing near Wogan, who gets a feral on his back a second later.

The next feral dies to Serpent's battle ax. He gets a healthy squirt of blood to the mouth, which he doesn't really resist drinking. Sindawe stuns the last one allowing Jacinth and Wogan to win free. Wogan does another healing burst on his allies. That one dies from punches and ax blows too.

They take a short time to heal their wounds and get some info from Jacinth on their target - Genevieve Tolcrist is described as white, blonde, purple dress, silver bracelet, and thick nose.

They approach the village with the main group waiting at the maht field, while Sindawe reconns again. The club fighting, drumming, and group sex continues. A feral man and one of Jacinth's male friends lie unconscious. Others are eating coconuts and sexing. A feral male and Melella are walking to the temple. The three feral woman on drums continue drumming but shriek at Sindawe's approach. Sindawe walks up to the closest couple and pummels the woman unconscious. Sindawe yells for the others to join him.

The others come running. Wogan, Serpent, and Jacinth are stunned by the orgy scene, but only Jacinth remains unmoving.

A gravid feral attacks Sindawe who ends her with a series of blows. Maht smoke pours over the orgy until a strong wind summoned by Serpent drives it away. Everyone attacks the pirates. Sindawe gets bitten but shakes it off. Wogan blunderbusses a gravid feral. Serpent joins the melee and hacks another gravid feral down. The Jacinth's shipwrecked friends sit about, staring dumbly. The last gravid feral dies from an electrified temple sword.

Wogan coup de graces the unconscious feral man. The shipwrecked folks continue fumbling sexually, until Sindawe beats them unconscious. Each is chained up. Wogan slaps Jacinth until she recovers. Sindawe relieves Genevieve of her silver bracelet, then marks her forehead heavily with soot from the fire. Wogan moves around the village extinguishing burning maht tiki-torches.

Serpent hears a persistent sucking noise. He approaches the chunk of crimson coral that is the tentacled altar. He notes the crimson coloration is from blood... and that the altar can be swiveled out of place. He moves it to reveal a hole beneath the altar full of tiny humanoid bones. Serpent works on pushing a nearby statue over onto the altar and finally succeeds despite mental manipulation.

Everyone looks around, then heads toward the temple to rescue Melella.

The fate of Jacinth's friends:

- Dead: Maximilian by a punji stake pit.
- Genevieve and others: recovered but as feral sex beasts.

Immediate tasks:

- A pair of Mwangi slaves are found in Alvingham's quarters. They (Chidike and Kunto) are freed and brought aboard the Chainbreaker. The sixteen-year olds are eager for a new life of piracy.
- New home for Rucia
- Find new home for Iron Bastion ex-slaves
- Rescue Tolcrist's daughter from Elf Island.

<http://pathfinderwiki.com/wiki/Eleder>

<http://pathfinderwiki.com/wiki/Senghor>

http://pathfinderwiki.com/mediawiki/images/a/a1/Inner_Sea_region_map.jpg

<http://www.mapsofgolarion.com> --- an interactive map!!!

Loot:

- 10 jars have aklo on them, announcing they hold excretions of the veiled masters. 5 jars with common tongue labeling – kraken ink. 1 jar with weird lettering that none of the pirates recognize, but might be a mwangi witch doctor language. Each jar has 80 years of age on it.

Tasks while in the South

- Capture Tammerhawk or the Serpentfolk that impersonated him
- Shark Cult that done killed Black Dog the Pirate and made him a ghost
- More information on Senghor, Eleder, and Port Shaw
 - Intelligence on Senghor navy
- Hull wood from ships – *see NOTES section for details.*
 - *Boastful Shaman.* Captain Brock Alvingham. Hull wood. “If you leave us the bed we can tell Barrison Hargrove that it was natives in sloops that got us.” Dominated to believe all that and “Hire all new crew – one of yours sold you out.”
 - The Portion. A pirate lord's anti-pirate patrol ship. We also have its ship's logs.
 - Iron Bastion – slaver vessel
 - Lashed Harpoon - a whaler wrecked on Dolenta island.
- Intelligence on all ships in harbor, including those going further south with cargoes rather than north bound “raw resources”.

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