

REAVERS ON THE SEAS OF FATE - SESSION SUMMARY 09/30/2018

TODAY'S EPISODE: TO NEW FRIENDS

Our heroes and their vessel sailed into Port Shaw where they have embroiled themselves in uncovering a wereshark cult, a shadow dimension cult, and child disappearances. They are investigating false arson charges against their crewwoman Arsonnee and in the process of chasing down other leads they also get a lead on dead pirate king Garr Bloodbane's lost treasure from a poofy hat wearing ghost bard named Darrell Ravenkith. Our heroes hijack a smuggler's barge in Port Shaw, sail it south to smuggler's cove, and defeat the gnoll drug lord Bone Gnawer and his smuggling operation. And infamous pirate Falken Drango has promised handsome payment if he gets help rescuing his crew.

Our 8th level heroes are:

- ♣ Captain Sindawe of the *Chainbreaker*, the fist-punchin' Mwangi monk (Chris).
- ♣ Chief Gunner Wogan, the pistol-packin' celibate cleric of Gozreh (Patrick).
- ♣ Quartermaster Serpent, the staff-bashin' Ulfen druid/ranger and his snake Saluthra (Paul).

Smugglers Cove

Our heroes loot the dead, heal the wounded, take prisoners, and investigate the *Dragon's Tail*, cave and other land marks. Bone Gnawer and his single surviving employee are securely bound.

Loot:

- 4 studded leather, 10 crossbows, 6 ranseurs, 160 oz of dragonsmoke, and 500gp. (Note: dragonsmoke sells for 8gp an ounce).
- Masterwork scimitar, +2 composite long with +4 strength, sack filled with obsidian statuettes of all manner of magical beasts (25 * 25gp), studded leather armor
- 4 crates of dragonsmoke (1000 gp each), six sacks of 500 gp in doubloons, set of fine china, maps and charts (Port Shaw and surrounding areas), compass, sextant.
- 20 prisoners in the slave cave: all native slaves kidnapped from plantations and other fringe areas.
- One sailed merchantman named the *Dragon's Tail*.

Drug Dealer Deal

A deal is cut with Bone Gnawer – he gets the *Dragon's Tail*, his one surviving employee, sailing equipment, maps, charts, and the dragonsmoke. The rest of the loot and prisoners/slaves go with our heroes on the garbage scow. Bone Gnawer writes down instructions on how to contact his associates ashore.

Instructions: At Barrett's Barnacle see Garege Melonborn. Hand him this message.

Our heroes, plus Falken, and the slaves pole the garbage barge back to Port Shaw, towing the chimera's barge behind them. The chimera burns its towing rope once before they figure out to tie it off from the rear and not the front. Falken Drango and four of the slaves are dropped off on a quiet beach, then the garbage barge heads onward.

A Port Shaw sloop is sent to investigate their garbage barge and its chimera cargo. The sloop's captain asks questions like, "Do you have a permit for that? What is that (pointing at the chimera)?"

Sindawe answers with, "We have Commandant Gregory Bonaduce's permission to investigate the arsonists using the chimera to cause fires."

They are taken to the dragoons' fortress where Commandant Bonaduce takes charge of the chimera, the heads, and the prisoners, then signs over Arsonnee plus paperwork showing her innocence of the arson charges. Arsonnee is somewhat worse for wear because of the torture for confession treatment she got from the prison keeper.

Upon being asked for further work, Bonaduce offers them a 1000 gp reward for Falken Drango's capture. But only 500 gp if dead. His crew has been sighted extorting supplies from the natives around the slums of the city where they change over to plantations. Sindawe asks for a writ which Bonaduce grants.

Arsonnee is escorted back to the ship with a quick bar stop for refreshment.

Childrearing

Courtland and Taunya are on watch. Falken Drango is dozing on deck, closely watched by the female crew members. Sindawe, Wogan, and Serpent head below deck for a quick nap after running around for 48 hours without sleep. The nap plan is destroyed once they are told that Hatshepsut showed up to raid the medical supplies then quickly left. So, the trio heads to Samaritha's house. Falken joins them after acquiring a cloak.

They head through streets recently cleared of daytime traffic to arrive at Samaritha's house. Sindawe, Wogan, and Falken wait outside in the courtyard, while Serpent goes inside. He is told that one of his serpentfolk sons bit a local leaving him lightly poisoned. Wogan is called in to help. Then *dominate* is used to make the man remember that he was bitten by a giant snake out of the sewer rather than a small child.

The man is given medical care, then revived and questioned. It is clear he was trespassing but they let him go anyway telling him, "You were bitten by a guard snake."

The pirates grab a quick nap, while Falken Drango attempts to make friends with Serpent's kids (unaware they are serpentfolk). They stare at him balefully. Samaritha entertains Serpent by showing him wall paper. They are awakened at midnight by Sindawe declaring it's time to get to work. Wogan gets Samaritha to cast a *fireball* into his ring of spell storing.

The Broken Heart

The command crew heads to the Broken Skull to find their missing crewmate Klangdin. En route to the Broken Skull, Sindawe hands Falken a *bat of disguise* which he uses to turn into a busty female version of himself. A fight, gambling, and cheering greets them when they enter. They get drinks and check the fight list:

- Mata with 3 wins vs Husani 2 wins. Serpent bets 2 gp on Mata and wins 5 gp.
- Dugan 2 wins vs Klangdin 1 win. Wogan and Sindawe bet 100 gp apiece on Klangdin. Serpent bets 100 gp against Klangdin.

Sindawe asks Rabies, a Broken Skull employee, where Klangdin is at. He is told she's in the fighter area and off limits until the fight is over. He is allowed to claim the body if she dies. Her next of kin is listed as Wogan, who she has a terrific crush on.

Dugan is announced as a fighter with 200 bare knuckle matches under his belt. Klangdin is announced as the dread pirate from the north. She starts the fight in a drunken frenzy. She charges and delivers a head butt. Dugan hits back viciously and dodges her bite but not a series of punches. Klangdin is thrown to the floor and kicked repeatedly before recovering her feet. The pair exchange blows until she lays him out then follows him to floor unconscious. The fight is declared a draw.

Klangdin gets up and starts drinking again. When asked what's going on, she explains, "I owe the house a fight and a win to clear my debt." Rabies confirms this. Klangdin wants to drink and fight, but doesn't want to not drink to increase her chances of winning so Sindawe volunteers to fight for her. He has to lie to her to get her to agree. The Broken Skull allows no magic, so Sindawe removes his magic equipment.

The fight is announced as Varion the Feral Elf vs Sindawe Woman Killer. The odds are 2 to 1 on Varion. Varion tries an intimidate / claw rake attack that deals damage but fails to intimidate. Sindawe counters with a flurry of blows. The pair fall to exchanging blows, then Varion falls. Wogan and Serpent break even on their bets and Sindawe wins a 100 gp purse. Sindawe buys Klangdin drinks until she falls unconscious. She seems to be in some kind of self-destructive spiral from Wogan ignoring her orc love. They pick her up and drunkenly depart. Ruby Rose aka Falken Drango follows them out, also weaving.

The Lavender Feather

The pirates, pushing an unconscious Klangdin in a wheel barrow, return to the ship where they are challenged by Lefty and Hareskinner who are on watch. Everyone catches a much needed long sleep. They head out twelve hours later leaving Hovax Littlehands and Luca Caletti on watch at the ship. They stop for drinks before pushing on to get Wogan's 100 gp hat from the haberdasher next to their prospective brothel. The shop is full of fancy hats of varying prices, including 10 gp "nice" hats for the riffraff. The well-dressed tailor looks at Wogan's friends with distaste before saying, "The fitting will take an hour."

Sindawe, Serpent, and Falken cross the street to the brothel to find a sign being hung, emblazoned "The Lavender Feather". The inside is being repaired and decorated. Talking to Lavender Lil and Feather reveals the pair getting along well; it appears Lil seduced Feather. Pirro and Tasty Mike are there drinking coffee. The rest of the women filter down from their rooms to visit - Feather, Joy, Volcatia, Lil, and Opheila. Sindawe is showed around; they discuss making the "front" a bar to hide the brothel. Meanwhile Tasty Mike and Pirro tell Serpent about a terrific game of strip poker at the brothel; apparently the power struggle over the operation came to a head with the decision of the name, and team strip poker that degenerated into humiliating sexual acts was how the issue was determined. Lil and Feather won by a combination of being better at cards and being more deviant sexually than the others.