

REAVERS ON THE SEAS OF FATE - SESSION SUMMARY 01/20/2019

TODAY'S EPISODE: REAVER ROUNDUP

Our heroes and their vessel sailed into Port Shaw where they have embroiled themselves in uncovering a wereshark cult, a shadow dimension cult, child disappearances, and an labyrinth of other plots. After a while they decide to pursue the shark cultists and Garr Bloodbane's Treasure. This leads our heroes to the nearby swamp for leads. After breaking some heads they resolve to return to Port Shaw and sail for the last location of the *Albatross*, a Dragoon / Port Shaw military vessel, and Falken Drango's own pirate vessel the *Night Slink*. Both vessels have "disappeared". Of course, our heroes own pirate crew have been up to their own skullduggery, which has forced a slight detour to round them up for the treasure voyage.

Our 8th level heroes are:

- ♣ Captain Sindawe of the *Chainbreaker*, the fist-punchin' Mwangi monk (Chris).
- ♣ Chief Gunner Wogan, the pistol-packin' celibate cleric of Gozreh (Patrick).
- ♣ Quartermaster Serpent, the staff-bashin' Ulfen druid/ranger and his snake Saluthra (Paul).

The AWOL List

Sindawe, Wogan, and Serpent have the following to deal with before departing to search for the pirate Garr Bloodbane's treasure. Their new "friend" Falken Drango heads off into the city on his own business.

- Crewman Taunya, was pickpocketed by children, so that pirate is AWOL stalking children in town looking for the thieves.

- Blacktop Bill's ex-lover from a decade ago poisoned Courtland Breeden. Courtland stopped at the Lavender Feather where he got some medicine. Then he and Bill headed out with murder on their mind.
- Mitabu was in a poker game with Sagacious Samuel, Captain Mercy, Commander Bonaduce, and someone else. He stole the Chainbreaker's deed and bet it because he had a "sure thing." He lost to Captain Mercy. She said, "Come see her to discuss conditions."
- Pirro is laid up with an STD and is recovering at the Lavender Feather. The Lavender Feather is a day or two from opening thanks to speedy renovations. Lavender Lil explains that Pirro was interviewing the new girls and came down with a disease the prostitutes are not familiar with. Wogan determines that Pirro has ghoulish fever and casts remove disease. All four of the interviewees are identified. A private party is announced to bring those girls back in for an examination.
- Bel and Kahina and Sevgi are locked up on board the Chainbreaker for domestic disturbances.
- Luca Caletti is witnessed by a drunken Tanned Hank being kidnapped by "maybe goblins" and dragged off "to a dungeon."

My Name Is Luca

Tanned Hank is roused by the command staff in the morning and asked, "Here's some coffee! Tell us about Luca Caletti's kidnapping?"

“We went to this bar. Luca did some business with him so we got some party favors. Partying happened and things looked weird but relaxing. Then we went outside and chased scuttling gold coins. Luca met a goblin, they went hand in hand into an alley and never came back.”

Sevgi is assigned to take Klangin and Tanned Hank to recover Luca.

You Lost The Ship?

Mitabu is asked about the ship's deed and how he got it. He explains that he stole the deed from its place on board the *Chainbreaker*. Getting a new forged copy doesn't seem to be an option given the number of VIPs that witnessed the game. “Captain Mercy said come see me when it was time to discuss terms; go see her anytime at the Kraken's Arms.” Mitabu is assigned to recover Sagacious Samuel's apprentice's corpse for a round of *Speak with Dead*... just in case the information can be used to blackmail Samuel. They do not murder him largely because he used to be a PC.

Child Gangsters

Taunya is hunting child pickpockets. The best lead the pirates have is that Serpent was once robbed by a “fancy” lady and her child accomplice. So, they head off with some crew men in tow to the haberdashery where Serpent was pickpocketed. Tommy Blacktoes is told, “Don't let any crew men off; we'll be leaving in a day or two.”

Wogan asks vendors and business owners about the “fancy” lady. One street vendor identifies her as, “Jalia Ramirez; she’s a big stealer. She runs cons but has a soft spot for children; she’s been stealing to help a gang of homeless children.” The pirates find such an abandoned building in the Bawd district that is identified as “those kids hang out there”. There they are surrounded by child beggars; one agrees to take them to the “fancy” lady. He leads them to a cellar door that is locked from the inside. They enter the cellar but Sindawe insists on holding the child beggar until they meet her. Soon enough the cellar door is locked and stones are piled up on top of it, locking the pirates inside. They sit among the bedrolls with the boy beggar and play cards to pass the time.

After a while the cellar door opens and the “fancy” lady walks down the stairs. Jalia demands that they release the child, “Jonas.” Sindawe refuses. Both parties make threats, then start talking. She does recognize Taunya and eventually agrees to help them find Taunya. Sindawe releases the boy beggar. They leave the cellar together.

En route to Taunya’s location Jalia peppers the pirates with questions, which Sindawe instructs them not to answer. He demands the pirates, “keep an eye on her and keep another eye out for her child gang.”

She leads them north and east into another city section. “Your crewman was chasing my children around here. Lots of noise complaints. She was after Paul.” She leads them to an alley where three kids are playing craps behind an inn. The kids start to run until she calls out, “Paul! These men are looking for a friend of theirs.”

Paul replies, “I know nothing!”

Paul demands 100 gp, which the pirates do not agree to. Serpent offers the child the rank of cabin boy. Paul agrees to that since he believes giving them information on Taunya will get him killed on the street.

Paul explains, “We stole a little something from her. She caught up to me when I was meeting up with these three hired killers from out of town doing a job. She showed up at our meet and they didn’t like that. They killed her and took her body for disposal.”

All of them go to a cafe for late breakfast, where Paul tells them about the three hired killers:

- A halfling (sling), an hobgoblin (crossbow and big club), and elf (bow)
- They were asking a lot of questions about the a church on the west side.
- The meet was night before last.
- Taunya’s body was taken out to Barret’s Barnacle for body disposal.
- Hangouts for the hired killers: Broken Skull, Barret’s Barnacle, and Raging Respite.

Sindawe tells Jalia to accompany them back to the ship to ensure Paul’s well-bearing, where Paul signs the ship’s charter and is sworn in. Jalia says good bye to Paul. Sindawe describes the missing Blacktop Bill and Courtland to Jalia, explaining, “Help us find them and I’ll make it worth your while.”

Revenge

Wogan decides that the away team should warn Father Zalen, a priest of Gozreh, about the hired killers that are probably after him. It takes a while to convince him that the danger is

real. They walk the outside perimeter before departing. Chidike and Kunto are left with Zalen and given orders, "Come get us at the ship if there's trouble."

They walk to the Raging Respite, which is an aging but not old institute. It is just opening, so they order drinks until lunch is cooked. The bartender pours them the house stout. Wogan orders the "bread bowl" challenge. He asks about the hired killers and is told they were last in here three or four days ago. Once lunch is ready there are about twenty customers there.

The pirates wait with the other customers. Mandohu and Fazzio are fed too. Wogan and Fazzio take the "bread bowl" challenge. The other pirates note the owners come and go from the back room, including a human man... or woman.

They return to the ship, where Tanned Hank reports, "We found where Luca was taken into the sewers. He went down this alley with a goblin that had a mohawk. There's a sewer entrance down there with a broken lock." He takes them to the location where Sevgi and Klangdin are drinking wine at a street side cafe... too much wine.

Sindawe dismisses all the crew to return to the ship while he, Serpent, and Wogan enter the sewers. They descend the rusty iron ladder. The walls are heavy with fungus. The stench is bad to terrible. They wade through sewage that is up to three feet deep. Serpent is able to determine a direction so they go that direction. They find a corpse floating face down.

They flip the corpse after poking it with a staff. They don't recognize the person even as it thrashes and lurches for Sindawe and Wogan. Something white lashes out from its mouth and hits Wogan. Wogan attacks that one and two more with a burst of positive energy. Serpent beats on it with his staff until it drops. Sindawe stabs another with his silver short spear until a writhing and screaming white worm is impaled on the blade. It stops moving. The third one dies just as easily. Wogan's use a spell to wash the burning acid from his face.

They continue on with Serpent tracking. They stop at another iron rung ladder going up. They climb up to a stone landing that includes a heavy, water tight door. Given the distance traveled and the direction, Serpent thinks they are within the vicinity of the Gozreh church. There's a sign demanding, "Only Authorized Personnel".

The door is opened to reveal a spacious store house. Barrels are stacked high with boxes on top of them. The air is dry and heavy with cedar. There are narrow alleys between the stacks. One box is opened to reveal three alchemist fire bottles packed in saw dust. They speculate that the room is a mine charge designed to destroy the Gozreh church overhead.

At about that moment a mohawked hobgoblin appears on the far side, sees them and runs back the way it came. Wogan casts *blessing of fervor* on himself and his friends. Sindawe gives chase, following the hobgoblin into another room containing a dozen bloated, smallish humanoids who croak evilly. He narrowly avoids a gunshot while passing through the room.

Serpent arrives in that same room in time for the creatures to grow from halfling to man size. Several beat him with gnarled fists. Wogan sprays the room with his *mace of terror*; nine of them run, as does Serpent.

Sindawe sees a long hall way with open door ways and several of the small humanoids crushed against the west wall near those doors. He shrugs as continuing down the hall means certain death and returns to the room to help Serpent. Several of the creatures flee the room in terror; Sindawe hears them scream and die in the hall. Sindawe kills one of the creatures still in the room as Serpent flees up the walls using his snake totem transformation. A wave of despair hits Wogan and Sindawe who ignore it; the hobgoblin caster appears out of thin air nearby. Flying demons throw fear spells around liberally.

Wogan casts *remove fear* on Serpent. Sindawe kills three of the bloated, enlarged demons. Serpent spots a sniper shooting bullets at Wogan from overhead. He climbs higher to find Luca Caletti reloading his musket rifle. Serpent tackles him. The hobgoblin casts a *blink* spell and walks creepily toward Wogan.

Wogan activates his *haunted shoes* to give himself concealment. Sindawe yells at Wogan, "Get over here!" as he beats more of enlarged bloated humanoids to death. The hobgoblin's shape changes into the wolflike form of a barghest and leaps upon Wogan, but most of its attacks miss due to the *haunted shoes*. Serpent and Luca struggle. Sindawe rushes the barghest and hits it with a stunning fist. Wogan calls lightning on the barghest, dretches, and quasits; only the barghest is harmed.

Sindawe hits the barghest one more time before it dimension doors next to Serpent who his busy beating Luca unconscious with his staff. However, Serpent stops beating Luca to kill the barghest with his ax and one mighty bite. At this point Luca snaps out of his charmed state.

Luca says, "Did you see Black Top Bill and Courtland? They left that away. They went with a couple of large skeleton types with spears."