

Kaiju Defenders Inc.

The Group

Player	Hero Name	Alias	Description
Paul			
Bruce	The Umbral	Haskell Marston	Dynasty, Mystical, Shadow, Decisive
Chris	Golden Key (Black Clavis)	Dooley Marson	Speedster with the Magical Heart of Speed
Ernest	Yowie	Hugh Sullivan Marston	Size-Growing Relic-Powered Cop
Patrick	Overwatch	Tom Marston	Military, Training, Flyer, Distant
Tim	Dynamo Joe	Atomic Devastator Mk 2, SN: BLADE-034-DW	Former Villain, Artificial Being, Blaster, Lone Wolf

Chris and *Tim* start out by saying inappropriate things into the camera, and quickly follow up with the idea of “waterboarding for Jesus.” *Bruce* isn’t sure where things are going, but he definitely doesn’t like the direction. *Patrick* does his best to divert the conversation by commenting upon the oddly threadbare quality of *Chris*’ shirt. *Chris* attempts to defend his shirt by explaining that it is tie-dyed. And *Ernest* sends along an explanation of the discussion by noting that today is a “Three-Baptism Day.”

Hero Point Bonuses

As usual, each character have five Hero Points to assign to bonuses for the session.

Kaiju Warfare Fallout

Cold water falling upon hot lava creates quite a bit of steam, with the effect that the area around New Charleston Island is now engulfed in a massive cloud of sulfur-tainted fog. Now that *Atoyo* has thoroughly squashed the *Terror Bug*, the monster turns to feeding... upon the carcass of the bug. *Yowie* tries to shrink down to a more normal size, but as he does he feels very, very weak – as if all his powers are being drained from him. He falls unconscious. *Umbral* pulls *Yowie* away from the lava and examines him (from a mystical perspective). He finds that *Yowie* is stricken by a powerful and deadly curse, one that is woven into the core of his shamanic powers.

Umbral gathers *Yowie* up and falls into a deep shadow cast by the lava flow. The two of them fall out of a similar shadow next to the ruined lab. Meanwhile, *Dynamo Joe* and *Overwatch* are carting baskets of looted hard drives out of the lab – they have no idea that anything is wrong with *Yowie*.

Golden Key sees the device implanted in *Atoyo*’s head light up with a new pattern. The kaiju stands up, abandoning its meal, and stomps off into the distance. *Umbral* interrupts *Golden Key* to remind him that he is a trained doctor and might be able to help *Yowie*. *Golden Key* checks the hero and announces, “The curse is affecting his heart!” He pulls *Dynamo Joe* away from looting and uses the robot as a set of shock paddles.

Yowie suddenly comes to! “Auuahgh! Where’s my phone?”

Golden Key asks, "What happened to you?"

Yowie answers, "I had a dream that an old aboriginal man pointed a bone at me. That's a cursing gesture. But I don't know how I could have angered the Aboriginals."

"Is it because you're white and appropriating their culture?"

"Maybe. But I gave back the spear! The land and I are one!"

Yowie admits that he doesn't know many other practitioners of Aboriginal magic. The characters eventually settle upon the old woman who runs a fortunetelling shop on the highway outside of Sydney.

The Endlings Manifest



Then a glowing square appears hovering over the landscape. It opens like a window, showing an alien landscape. Two creatures step out, both deeply alien. One is a tiny fish-man carrying a laser gun and wearing a bubble helmet. The other is heavysset, with eyes upon its shoulders and a huge mouth in its belly.

The heavysset alien shouts, "I am Gruum! Where is the Last Poseidon?"

Dynamo Joe asks, "Are you the kind of alien who will kill everyone to get what it wants? Or can we discuss this?"



"Frazzat! Their voices are so squeaky and tiny I cannot hear them. What did it say?"

Dynamo Joe recalibrates his voice timbre to be deep and booming, "I am Dynamo Joe. I know nothing of this Poseidon. Can you help us locate it?"

Gruum thunders, "The Terminarch sent us to find the last Poseidon! It should have been here!"

The diminutive Frazzat squeaks, "Yes, I can still smell it!"

Dynamo Joe realizes that Gruum and Frazzat are both Endlings, members of a group consisting of the last members of their respective species. The Terminarch, also known as *Jansa Vi Dero*, is their leader. Yowie determines that the Last Poseidon is the kaiju known as Atoyo. The two Endlings are not pleased to hear that Atoyo is now under remote control – while that is true, he cannot make an informed decision on joining the Endlings.

The characters call up Global to have the scientists from the lab and the criminal *Dr. Gworm* off for debriefing and imprisonment, then agree to follow the Endlings through their portal to speak to the Terminarch.

The Transportal Reopens



Frazzat touches a control and the Transportal reappears. A floating disk emerges. The characters board and travel through to meet the Terminarch, Jansa Vi Dero. She stands upon an appropriately massive balcony. A technological cityscape stretches away in the background. Everywhere there are unique creatures going about their lives. There are no stars in the sky, but there is a moon – a moon with an angry face and a circular mouth ringed with fangs. It is *Orbo*, the Last Satellan. And in the distance, a huge metal shape stands unmoving: *Immutus*, the Last

Fortrian.

The Terminarch listens to Gruum and Frazzat, then tells the characters, “It is not good that Atoyo is controlled. When a race is about to be wiped out, I select a paragon of their race to preserve in my Enclave. And as long as they are here in the Enclave of the Endlings they will never age nor die. Humans will have their turn, but for now they are in no danger of ending.”

Golden Key asks, “Do you offer trauma therapy or medication to help your people get over the fact that they are last of their race?”

“I have access to many technologies well beyond your understanding.” She gestures, and a screen appears. It shows a coliseum with many creatures battling. “The Bloodsworn Coliseum came to your world years ago.” The hero Tempest is visible fighting something that looks like Atoyo, he cuts a piece from the creature with an Atlantean blade. “During that fight, a piece was cut from the Poseidon in the arena. It fell into the oceans of your world and was able to grow. Sadly, its parent is now dead.”

“Can’t you get the other Poseidon back?”

“I cannot recover it from the Bloodsworn. To do that would be to invite a war between me and the Bloodsworn, and while I am powerful I am not all-powerful. I am aspected to Preservation, while the Bloodsworn is aspected to Glory.” The Umbral realizes that both the Terminarch and the Bloodsworn are both Prime Aspects. Dynamo Joe knows that Wager Master is the Prime Aspect of Chaos. Wellspring and Malavox are other current Prime Aspects, though it isn’t clear what they are aspects of.

Jansa Vi Dero asks, “Would you be willing to become my agents in this, to locate the Last Poseidon and free it from captivity? I will give you a device that you can use to signal me when it is ready to speak to us.”

Yowie asks, “Is it really intelligent? It hasn’t shown much sign of it so far.”

“Yes. I only preserve intelligent creatures. But it was born in the oceans of your world and has never known the presence of any of its kind.”

Dynamo Joe asks, “Could we have a universal translator to be able to speak to it? Especially if it is feral?”

“For this occasion, I can incorporate that technology into the signaling device. I prefer to keep my Endlings inside the Enclave – outside it they age, and can be killed. We recently lost the Endling Blugo, and it has caused great grief among my people. And that is why I was forced to move the Enclave from your space to this pocket reality. And that is why I did not realize that the numbers of the Poseidon had dwindled to the point where the last would need to be saved. And Slamara elected to remain on Earth, which has made things more difficult.” Some know that Slamara has the power to see the future.

After the characters agree to help Jansa Vi Dero, she returns them directly to the KDI headquarters.

KDI Upgrades

KDI finally goes up to Level 3 and is out of debt. The company also gains another perk – a Workshop that assists with rolls made with the Technology Quality. The headquarters now has three perks:

- Social Media Expert
- Dormitories
- Workshop - Technology

Montages

Yowie goes to the KDI print center. He claims to be doing background research, but he’s actually just printing out a giant cheesecake poster of Jansa Vi Dero.

Dynamo Joe hires *Rupert Jagger* the Feral Juggernaut into the company as an intern. Rupert’s first job is to clean up the parking lot. Meanwhile, Dynamo Joe sets to work upon an old Baron Blade design for a Life Model Replica storage facility so he can create electronic replicas of dead team members’ brains (if that is necessary) and robot bodies to house them. His lab is nightmarish, full of partially fleshed-out robotic versions of the group members with cable swarms connected to their heads. He spends a lot of time explaining the wonders of robots to Rupert, who is a high school dropout and has no idea what Dynamo Joe is talking about. Dynamo Joe also tries to make his conversations with Rupert into a PSA to persuade kids to stay in school – but accidentally makes the prospect of dropping out to hang out with superheroic robots look really cool.

Along the way, Dynamo Joe learns that *Dr. Dr. Zosimos Alchemista* is working on a similar project in Dubai – he’s trying to manufacture realistic life-model robotic decoys. His motivation for this work, and any existing technology he’s leveraging, are distinctly unclear. Dynamo Joe is pretty sure that Dr. Alchemista is actually the villain *Biomancer*, so he researches the man’s works and publications. Dr. Alchemista is working out of the Argaeus Tower (named for a volcano in Cappodocia).

Nobody mentions that Dynamo Joe has totally abandoned his old project to create a hero training ground.

Overwatch shows up in the lab to help Dynamo Joe out with his robot project, and to hang out with Feral Juggernaut. Then out of the blue, Overwatch's old college buddy *William Yard* calls up. He's become a technology entrepreneur, and he's holding a big party called the "Money Ball" out on a nearby island. He invites Overwatch and the other members of the group to attend.

Golden Key runs all over the Earth in his Black Clavis identity, visiting known villain hideouts and searching for his pregnant (estranged) wife *Ermine*. Everyone else (and even Golden Key) recognizes that neither of them are stable adults suitable for marriage – but that's not stopping Golden Key for trying. Along the way, he does a few jobs with *The Crimson Architect*, *Lady Magma*, *Spinfluencer*, and *Gunderdog*. He avoids getting too close to *Biomancer*, who wants to pump him for his vital fluids. And he builds up a professional relationship with *Afterburn* and *Bravo*, both of whom have found jobs as minions for *Dragonclaw*, a female ninja with a jade sword. This can't possibly end badly.

Umbral is interested in speaking to Sulimar the Magnificent, to find ways to help Yowie. They meet in a road-house, and sit in front of a fire drinking beer while they speak. The absence of Umbral's shadow combined with the flickering of the fireplace makes it look like a figure burning in flames upon the wall. Umbral does not recognize this, but Sulimar does and is concerned. He tells Umbral, "Things continue to be unsettled the Nexus of the Void. Even without the Apocalypse Beasts, I fear that when they return their destruction will be even greater."

"But what about the death-curse upon Yowie?"

"He is linked to another spirit realm, that of the Dreamtime." He provides some names of traditional sorcerers that Umbral can speak with. Umbral gains a boost for *Dreamtime Sorcery*.

Yowie goes to see the fortunetelling witch *Mundaja* in her studio outside Sydney. She tells him that someone has gone to a lot of effort to make a special enchanted cursing bone just for him. There are few left who know how to carve the cursing-bone properly. "There is no way to remove this curse. You must die!" But she knows of one story in which the victim of such a curse fought with and was slain by the *Great Rainbow Serpent* in the Dreamtime. They died, but the serpent brought them back to life afterwards. There are few left who know how to carve the cursing-bone properly.

Golden Key finds out that he will need to attend a fancy party. He does some speed-preparation to learn the difference between a dinner fork and a dessert fork (and many other things besides). Overwatch prepares by getting a nice haircut, a good shave, some spray-tan, the works.

Umbral travels to the isolated station of Dust Reach where he speaks to an old man, *Hal Akarnassus*. He finds the man playing dominos on the porch of a dilapidated building. Umbral asks him, "My friend is cursed by a pointing bone. Who can make such a thing?" Hal tells him of *Mary Kumana*, one of the last remaining traditional sorcerers in the city.

Party Time

The characters travel to William Yard's private island by boat. The seas around are mysteriously storm-tossed in a way that does not seem completely natural. Overwatch is very suspicious that Yard is mind-controlling Atoyo – and the constant storms around the island do nothing to assuage his suspicions.

William Yard is not just rich, he is also quite handsome. He greets the characters warmly, particularly Overwatch: "I remember your projects from when we were both students at the University of Sydney." The characters notice that all of Yard's domestic help and security are robots. Robot servers circulate among the wealthy partygoers, dispensing drinks and canapes. "Most of these people are either potential donors, investors, or military types interested in new weaponry."

Most of the characters mingle with the guests. Dynamo Joe in particular loud and distracting, which helps the others who are trying to not stand out (in comparison). Yowie describes himself as the world's second greatest detective. As he's trying to slip unnoticed out of a side door, he encounters a young lady with a rebellious streak. He needs to get rid of her, so he points out Umbral – who is quiet and mysterious and thus irresistible. She attaches herself to him. Umbral still remembers being a dissolute rake, so he flirts back – but has been through enough trauma in the meantime that he is just creepy. Of course, she misinterprets this as "dark and alluring." Behind the two of them, Yowie slips into a side corridor.

Overwatch circulates among the party guests, hoping to find where the secret things are hidden. He learns that the military officers are present because they think Yard's announcement is going to be a new kind of weapon. But he also finds a guest being lectured by a boorish guy about crypto. He is duty-bound to rescue the unfortunate party goer, which he does. He finds that she is *Aviva Natasha Aldred*, the current CEO of Conte Energy. She notes that it is very odd that the island is constantly surrounded by storms – she speculates that William Yard has new weather control technology, while Overwatch offers his own theory that the weather is an effect of the kaiju Atoyo.

Umbral finds an unlocked door nobody knew was there and tries to give the debutante the slip. He is sort of successful – he gets into the back corridors, but in the process the debutante calls over a friend. When Umbral slips away, they proceed to walk around the party, loudly looking for "That mysterious guy in the dark suit!" It seems that they think he can sell them Ecstasy. All of Umbral's future Stealth attempts are hindered. Golden Key intercepts them and offers them some items from his personal "first aid" kit – which leads Dynamo Joe to suspect that Golden Key might find himself filming a new anti-drug PSA later on. His effort to distract them is successful, but he does have to reveal his villain identity as Black Clavis.

Back in the ballroom, William Yard introduces Overwatch as "Tom Marston, my very good friend and my new future business partner!" Some people applaud, but it is clear that most of them aren't really paying attention.

Golden Key looks for potential supervillains in the audience. He finds *Pavel Koslovski*, also known as *Marxman*, one of the world's greatest snipers. He looks for other members of the group *Perestroika* and sees none of them – but them *Mechastalin* and *Iron Curtain* are both hard-pressed to blend in.

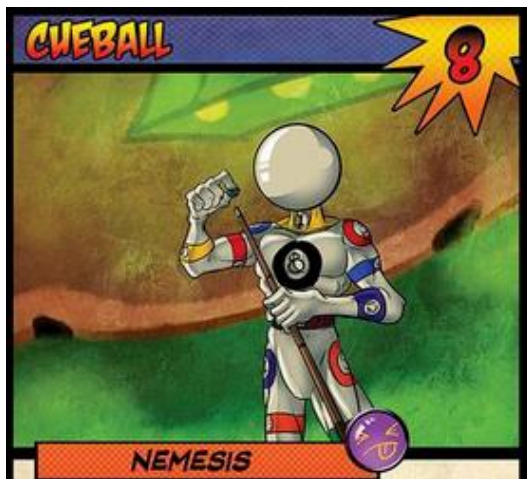
Yowie and Umbral prowls the corridors. They locate the security door, in part because it is the one door that Umbral isn't able to shadow-step through.

Everything Is Fine!

Alarms start to go off. William Yard steps to the microphone and assures everyone, "There is no cause for concern! Everything is under control!" The security bots move to positions while Yard leaves the ballroom to find the security room.

Umbral uses *shadow distortion* to pass through a wall to the control chamber, bringing Yowie with him. The alarms suddenly cut out because Umbral distorted and interrupted the alarm circuitry. Inside the security center, they see that the technicians are clearly using the equipment there to control Atoyo. Huge video displays show the kaiju chained to the ocean floor.

Dynamo Joe realizes that William Yard must be a billiards-themed villain. He tells Overwatch, passing him a bit of the *cosmic spark* as he does.



A figure rolls into the security office in a vehicle that looks like a triangular tank tread with four spheres suspended inside. He is wearing a skintight costume with joints shaped like billiard balls and a helmet that looks like a featureless cue ball. Umbral and Yowie recognize him as *Cueball*. He attacks with his *control cue*, leaving the Umbral stunned.

Golden Key draws out the power of a dwarf star from his Heart of Speed, blinding the security drones and allowing him to reach the control room – where he is immediately jealous of Cueball's cool costume.

Yowie grows to great size. He grabs a security robot and flings it at Cueball, who defends with *close the angle*. He sees that Cueball has almost preternatural awareness, thanks to the 360 degree vision from his helmet. The Umbral provides *invisible encouragement*, which Golden Key uses on a *non-stop assault* on Cueball and the Rack.

Dynamo Joe decides that it is time to go loud. He hammers all of the nearby security robots and reduces three of them to scrap. The party guests scatter, and another security robot rolls in to provide reinforcements.

Cueball fires up *rack and repair*, hindering Yowie, Golden Key, and the Umbral. The Rack's gun turret opens fire on Golden Key, forcing him to dodge madly to avoid the gunfire. Golden Key curses, "You made me bleed my own blood!" And billiard bots shoot at Yowie and Umbral.

Overwatch and Dynamo Joe make short work of the remaining billiard bots in the ballroom. Overwatch heads towards the control room.

Yowie hits Cueball right in his round head. He struggles to defend himself, his force field collapses under Yowie's assault. Cueball cannibalizes some of his abilities to enhance his power suit, then uses that energy to prod Yowie with his *control cue*. Golden Key replies with a *supersonic streak* that damaged the Rack and takes down the lone billiard bot in the area.

Then one of the party guests starts to have a heart attack. Only Dynamo Joe is even able to see that this is happening. He uses cosmic electricity to save the man. The guest sits bolt upright, Uma Thurman-style.

Yowie exerts superhuman strength and rips out the computer console controlling Atoyo. On the one remaining monitor he sees Atoyo wake from its dazed state and rip away the chains attaching it to the sea floor.

Golden Key realizes that Cueball is gaining his preternatural defensive abilities from his helmet. He moves to disable the helmet, though he runs so fast he does hurt himself slightly. The Umbral follows up by stepping out of shadows to clock the villain in the head.

Outside, a low wave sweeps across the entire island. The characters hear Atoyo's loud roar, then the giant glass windows on the ballroom shatter. And seven more billiard bots rolls out. Cueball uses *cutthroat targeting* to shock and attack Umbral and Yowie. Then the Rack and the billiard bots open fire, forcing the characters to scatter for cover. Just then, Overwatch rushes in, shouting, "Where's William?" He shoots Cueball with *devastating precision*, forcing Cueball to protect himself with his abnormal awareness. Then Golden Key hits Cueball with a *sudden stop*, which takes him down. The Rack seizes up and grinds Cueball like pet food.

The wave of billiard bots blazes away at Dynamo Joe. He takes damage. He takes a *lot* of damage. He responds with a wave of cosmic power than destroys every single robot.

Dynamo Joe looks up through the broken ballroom windows to see Atoyo's multi-eyed face looking in. He brandishes the universal translator device and cries out, "Atoyo! We want peace!"

"You have already attacked me before, I have felt the sting of your electricity!"

"I apologize for that. Also for hitting you with a boat. But there are offworlders who want to offer you refuge!"

Atoyo calls down a giant lightning bolt at Umbral. Dynamo Joe sacrifices himself by intercepting the bolt. The attack powers him down. Atoyo follows up with an *ink* blast at Umbral, which Golden Key deflects. Yowie moves in and hugs Atoyo's massive head, trying to show his peaceful intent. And finally Umbral reaches out with *unnatural insight* to show Atoyo that it can have companionship in the Ending Enclave, if it accepts the Terminarch's offer. And Atoyo agrees to hear out the Terminarch.

The Umbral presses the control upon the Terminarch's device to summon her minions. Groom and Frazzat take back the signaling rod and teleport themselves and Atoyo out of this dimension and into ur-space. The characters tag along.

The Terminarch's Gratitude

The Terminarch tells the characters, "You have done me a great service allowing me to collect the last example of another intelligent race, and you have asked for nothing. But I have great knowledge of everything happening in your universe. You may call on me in the future to ask my advice."

Jansa Vi Dero is an expert in Space Knowledge and alien races – the characters can call upon her expertise in the future.

End of the Session

The session ends with Atoyo transported to the Endlings' Enclave in ur-space. The characters gained five Hero Points during the session, and gain an additional 3 Business XP to improve Kaiju Defense Inc.