REAVERS ON THE SEAS OF FATE - SESSION SUMMARY II/20/2022 TODAY'S EPISODE: THE ALBINO CENTIPEDE

Our heroes aboard the *Chainbreaker* are shipwrecked on Hot Springs Island thanks to a welcoming committee of infant dragon turtles. The crew is busy with repairs while our heroes investigate a nearby abandoned ancient elf city. Our heroes entered that city, looted and fought, then fled the city before dark. They decided to set up a new base camp in an ancient park and scout the vicinity before returning to the city for loot. And then they found an underground casino.

Our 9th level heroes are:

- A Captain Sindawe of the Chainbreaker, the fist-punchin' Mwangi monk (Chris).
- A Chief Gunner Wogan, the pistol-packin' celibate cleric of Gozreh (Patrick).
- A Quartermaster Serpent, the staff-bashin' Ulfen druid/ranger and his snake Saluthra (Paul).

Giant Albino Centipede Wrestling

Our heroes Sindawe, Wogan, Serpent, Saluthra, Jacinth Deepwarder, Harvard, Harp, Nemo, Mitabu, and Benjamin have descended into a hole inside the cavern casino's floor. The hole is home to a giant albino centipede with legs made of topaz. They are required to gather four of its legs to meet an agreement with the mephitis running the casino and two more to free Samaritha. Wogan has cast *delay poison*, *communal* twice on the group, giving each person two hours of protection. Serpent shared out a *communal spider climb* and *communal bone fist*.

In addition, Steam Vent, a mephit on the casino staff, has put out the word that folks are going into the pit. This allowed Sindawe, Serpent, and Wogan to bet 3,200 gp in coins for double that in diamond dust (1000gp) and 4400 in gp and topaz with the assembled elementals, salamanders, cyclops, and others. The house guarantees the wager; the bets are placed in a stone chest that is grown out of the ground.

Random steam mephits have descended to watch our heroes triumph or die. The pit bottom is what remains of an ancient elf civilization's high-tech aquarium. The water and sea life is mostly gone. Eventually the giant albino centipede shows up attempting to squash and trample our heroes, who have wisely been hiding in the rubble and using hit and run tactics with many summoned animals and bear traps to chop off centipede legs. The topaz forming the legs are used as the base currency in the casino above.

Mitabu's traps and Serpent's rapier have been supplying the severed legs. Summoned ponies and giant snakes have been used to draw the centipede attacks.

Wogan casts *fly* on himself, then flies to a trap waiting to grab a leg. Benjamin huddles in place. Sindawe breaks cover, activating his *ioun stone* lights. Others hide and brace for impact.

The centipede moves to eat a nearby pony. The pony is eaten and one of Mitabu's nearby traps goes off but fails to sever a leg.

Serpent summons a large snake while Wogan picks up a trap containing a severed leg then flies off. He is surprised that it weighs over 100 pounds. The centipede bites at Serpent, missing. Mitabu grabs up a trap and centipede leg of his own. Serpent moves out to draw the centipede's attention, drawing another attack from its poisoned tail which also misses. Wogan flies toward the exit carrying his severed leg, which makes him heavily encumbered. Sindawe runs back

toward the area where everyone is running around trying to alternately attract and flee the massive insect.

The centipede crosses another trap while chasing after a summoned horse. The horse dies and the trap removes a centipede leg. Mitabu carries his leg closer to the exit hole. Wogan flies his leg out the exit hole. Benjamin runs for the exit; most other parties stay in hiding. Sindawe grabs up a trapped leg, then runs toward another.

The centipede misses its trample attempt against Sindawe. Serpent heads for a severed leg of his own while taking a poisoned tail strike (16pts + no poison yet). Sindawe grabs up a second trapped leg then runs toward the exit hole, lugging slightly over two hundred pounds. Harvard runs for the exit hole.

The giant centipede crosses a vast distance at terrifying speed to arrive almost at Harvard's position, he runs and is immediately snatched up in the centipede's jaws (23pts). Mitabu starts climbing the rope out, scrambling over Benjamin in the process who loses his grip on the rope and falls (4pts). Benjamin, fueled by terror, jumps back up and starts climbing again. Serpent, Sindawe, and Saluthra run perpendicular to the centipede and around a broken aquarium.

Harp runs to help Harvard, punching the centipede with her bone fist enhanced hands (11pts). Jacinth speeds an arrow into the giant bug (critical hit for "tongue piercing"). It drops Harvard then runs full speed toward the rope at the exit hole, trampling Harvard and then Jacinth (36pts).

Mitabu makes it to the top of the rope, where mephits are excitedly exchanging money on the basis of their side wagers on Mitabu's survival. Everyone there grows alarmed upon seeing the giant centipede climbing the rope.

Mitabu cuts the rope just below himself and right above the climbing Benjamin. The pair lock eyes as Benjamin begins to fall; Mitabu makes a grab at Benjamin's hand and gets it!

Mitabu pulls Benjamin up. Mephits desperately pull up the remaining rope. The centipede crashes messily to the aquarium floor. Wogan drops his leg up top and then swoops back down, blasting at it with his mace of terror, which seems to have no impact. Serpent and Sindawe climb the walls using spider climb. Other folks scramble around the cavern floor, seeking hiding places or to get away from the centipede.

Mitabu drops bombs down the hole at the centipede. The mephits pour several cauldrons of boiling water down and onto the centipede. Serpent and Sindawe run along the ceiling carrying their centipede legs. The centipede runs toward the north wall to plunge through a barely wide enough hole in that wall.

Wogan, still flying, swoops down to pick up Jacinth, who points out Harp and Harvard. He flies toward them and uses a positive energy burst to heal them and Jancith (15pts).

Serpent and Sindawe arrive at the hole's edge in the ceiling. There are runes surrounding that hole in the ceiling. Serpent running jumps at the rope, catching a hold of it, sending it swinging wildly. Sindawe follows. Mitabu and Benjamin drop another rope down the well. Harvard and Harp run for that rope.

The giant centipede returns from a very large hole / landslide, then runs up the wall. Wogan flies himself and Jacinth up and out the hole.

Serpent and Sindawe exit the hole. Harp and Harvard tie the rope around Saluthra. The centipede closes with Nemo, biting him (21pt) and grabs him up. Nemo weasels his way loose, thanks to Jacinth's arrow in its tongue.

The folks at the top pull mightily on the rope to recover Harp, Harvard, Nemo, and Saluthra. Serpent leads, assisted by the rest. The trio is up and out of the well. The centipede goes home.

Payouts and Drinks

Our heroes collect their winnings: 2000gp in diamond dust and 500gp diamond to Wogan, and 2400 gp/topaz to both Sindawe and Serpent.

Samaritha is returned to Serpent, her freedom purchased.

Wogan heals the wounded. He and Serpent work on the angry poisoned lump on Serpent's forearm, neutralizing the centipede poison there.

Steam Vent announces, "The House is happy! Free drinks for everyone!" Everyone heads to the bar; casinos never give out free drinks.

Sindawe drinks one shot, then slowly sips from follow up drinks. Harvard abstains. Everyone else indulges heavily.

Drunken Serpent brags to a drunk Harp, "I can out wrestle Saluthra!"

Samaritha sets the stakes, "The loser has give the winner a massage! Pin to win!"

Harp and Serpent spit in their palms and shake on it.

Serpent and Harp both strip down, though only Serpent is wrestling Saluthra. The casino employees clear an area for the wrestling and a local denizen with stone elemental background forms a fighting pit. Wogan and Sindawe bet 300gp with each with Wogan wagering on Serpent. Jacinth bets an erotic massage with Wogan, again Wogan wagering on Serpent, though

Wogan has a vow of celibacy so he is unsure why he is wagering for such a thing. The liquor in him is sure, however.

Saluthra and Serpent wrestle with each other - the giant snake is playful while Serpent is attempting to pin her. She grapples him (13pts), then he slips out her coils and grabs her back. Then he pins her! The crowd goes wild. Saluthra gives Serpent's face kisses.

Wogan gets an unwelcome erotic message from Jacinth! He enjoys it but not enough to further press into his unnatural urges.

Drunk Harp, Samaritha and Serpent engage in sexy massages, then Harp is told to leave the alcove disappointed as Samaritha and Serpent descend into a tangle of limbs.

The party ends, sleep is had and eventually our heroes and their friends emerge from the House of Tranquility! Their legend is spread to the huts, caves, and base camps around the island.

Sindawe's newly found magic ring once belonged to Merdian Flux. Samaritha determines that the ring – heavy flat topped ring that can fire two fireballs a day but only with 20' of the intended target.

Some of the casino regulars are eager to see our heroes descend into the aquarium again to venture into the second deeper level. They make up various objectives but the only solid one is "twice your weight in gold if you watch the entire penguin sex movie"! Our heroes decline.